

Power Optimization by Datapath Width Adjustment

Yasuura, Hiroto

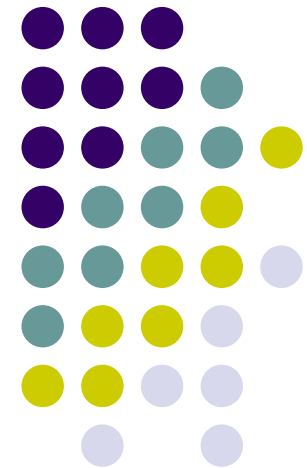
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POWER OPTIMIZATION BY DATAPATH WIDTH ADJUSTMENT

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POWER OPTIMIZATION BY DATAPATH WIDTH ADJUSTMENT

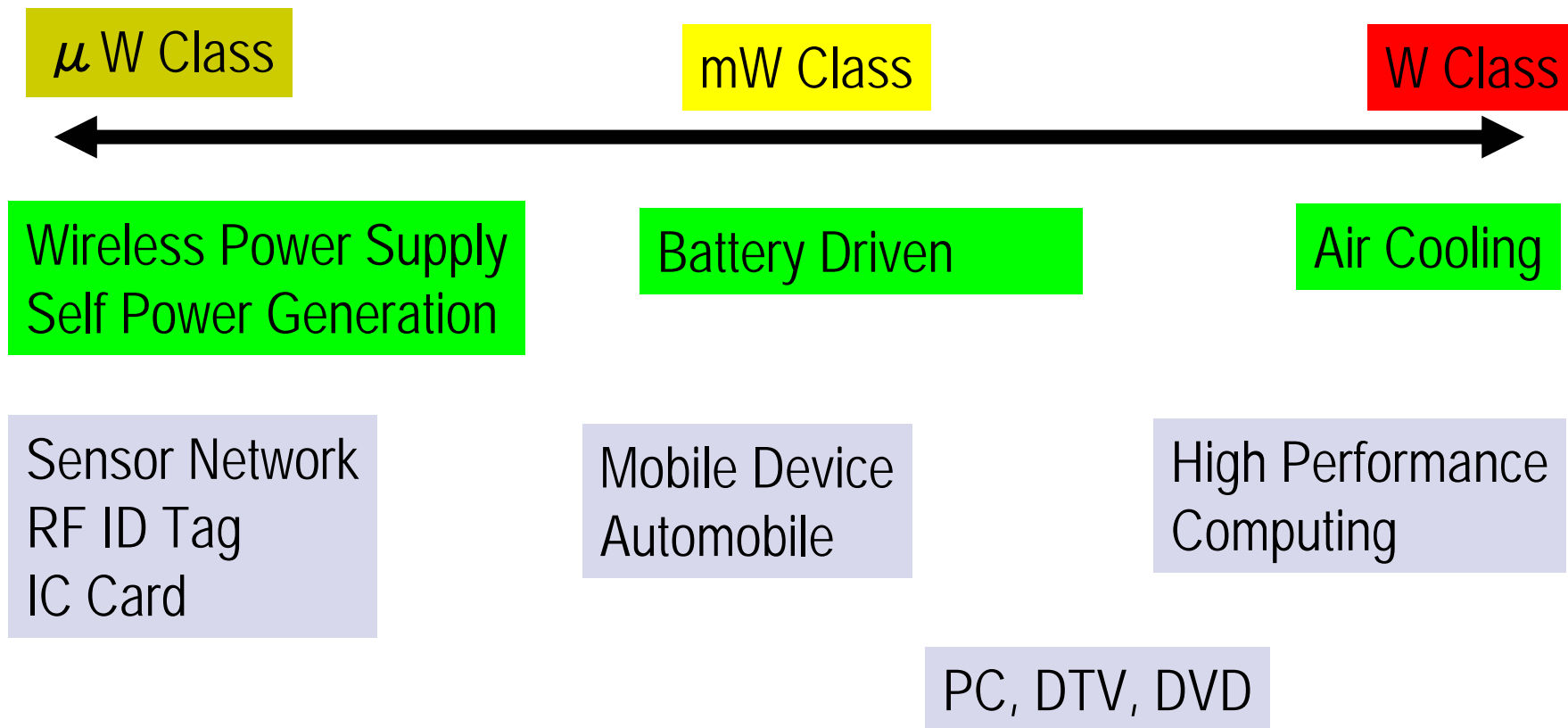
- Introduction
- Datapath Width and Power Consumption
- Soft Core Processor
- Memory Width Optimization
- Shifted Computation
- Value-Based Clock Gating
- Conclusion



Low Energy SoC

- Increase of # of Transistors in a Chip
 - Dynamic Power Consumption (# of Switching)
 - Static Power Consumption (Leakage Power)
 - Memory, Analog, RF and MEMS
- Increase of Clock Frequency
- Applications in Mobile Devices
 - Battery Driven Systems
 - Battery Free Systems (RF ID Tags, Sensor Networks)
- Energy Limitation of the Earth

Ultra Low Power Design Technologies





Techniques for Energy Reduction

- Dynamic Energy Reduction
 - Voltage Scaling (Dynamic Voltage Scheduling)
 - Reduction of Capacitance
 - Reduction of # of Switchings
 - Clock Gating
 - Datapath Width Adjustment
- Static Energy (Leakage) Reduction
 - Threshold Control
 - New Device/Circuit Structure
 - Power Supply Gating
 - Datapath Width Adjustment



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Datapath Width and Power Consumption

- The datapath width of the system
 - Buses, ALUs, Registers, Memories...
 - Determined by system designers or standard parts.
- Each application requires different accuracy of computation.
 - Specifications of input/output signals (Requirement of Quality)
 - Requests from algorithms (Requirement of Accuracy)
- Required datapath width is different from the width of HW.
- Larger datapath width for small bit-width data
 - Wasteful dynamic power in switching of the extra bits on the datapath.
 - Extra leakage power consumption



MPEG-2 Video Decoder

● Size of Program : 6275 lines (written in C)

Variable size analysis result	Bit Width	# of variables	Bit Width	# of variables	Bit Width	Arrays
	1 bits	50	17 bits	2	1 bits	9 * 4

Variable Size Analysis Results

$$* 100 = \underline{35\%}$$

32 bits Variables

384 *int* type variables

8 bits	9	24 bits	13
9 bits	7	25 bits	0
10 bits	3	26 bits	2
11 bits	6	27 bits	4
12 bits	17	28 bits	3
13 bits	0	29 bits	3
14 bits	46	30 bits	7
15 bits	2	31 bits	0
16 bits	39	32 bits	5

x * y : x is # of elements
y is # of arrays



Variable data-path Architecture

- Data-path which can be activated in 4-bit width.
- Variables A:16bits, B:4bits, C:12bits

Ordinary Data-path	Variable Data-path
A 1100 1111 1100 0011	A 1100 1111 1100 0011
B 0000 0000 0000 0100	B 1100 1111 1100 0100
C 1111 1111 0010 1111	C 1100 1111 0010 1111
# of SW = 23	# of SW = 9



Experimental Results

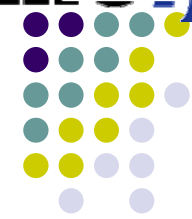
- Program
 - Split (File Split) and Sort in Unix
- Architecture
 - Variable Data-path Architecture Processor: VDP
 - 32bit RISC Processor: Fixed

	# of Gates	Delay	Split	Sort
VDP	3,478	28.46ns	60.57mW	69.18mW
Fixed	3,199	27.47ns	72.39mW	96.05mW
Power Reduction			-16.32%	-27.98%



POWER OPTIMIZATION BY DATAPATH WIDTH ADJUSTMENT

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Reducing the lower bits of datapath



Changing Computation Quality

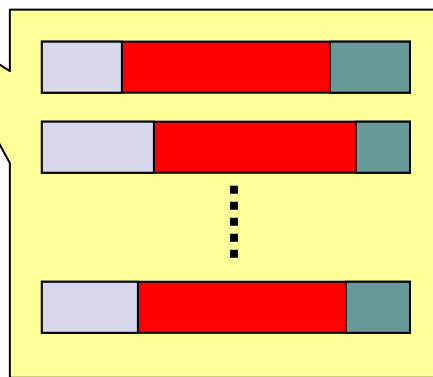
- When the accuracy of computation can be reduced, system designer can reduce the lower bits of variables.

Program

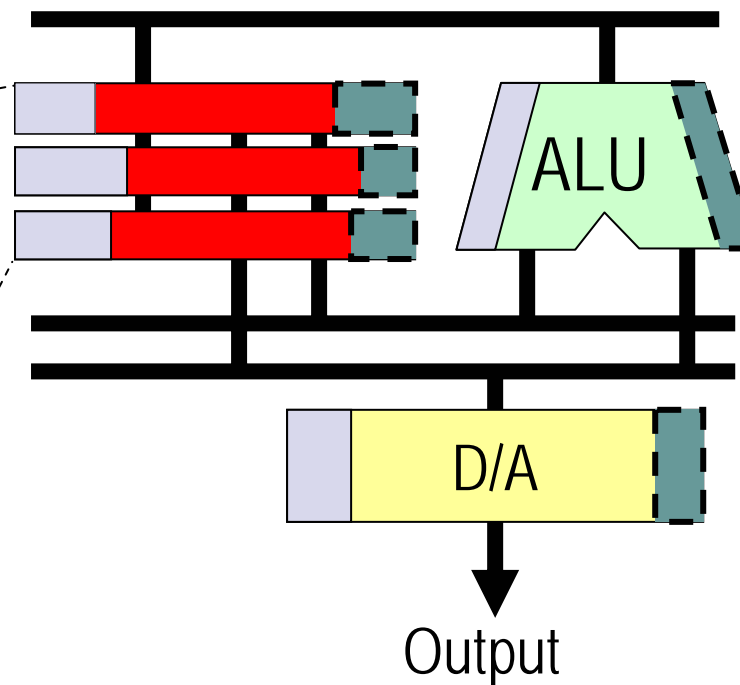
```
int func(v1, v2)
{
  int x0, x1, x2, x3, x3;
  char xdfgp, leergre;

  x0 = v1 + v2;
  x1 = v2 - v1;
  xdfgp = x0 * x1;
  if (x1 > x2) {
    leergre = x2 * x3;
    xdfgp = x3 - x1;
  } else {
    x1 = 1;
    x2 = xdfgp / x3;
  }
  while (x1 != 0) {
    leergre = x2 / 2;
    xdfgp = x3 / 5;
  }
}
```

Variables



Datapath





Reducing the upper bits of datapath

■ No Change in Quality

- It is difficult to know the range of the variables.

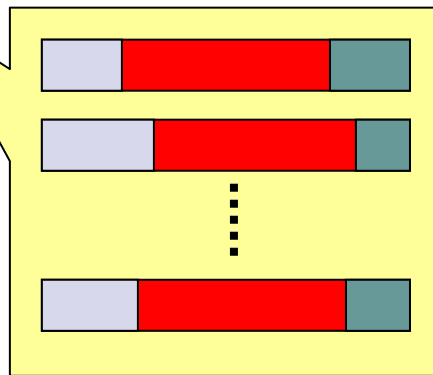
Program

```

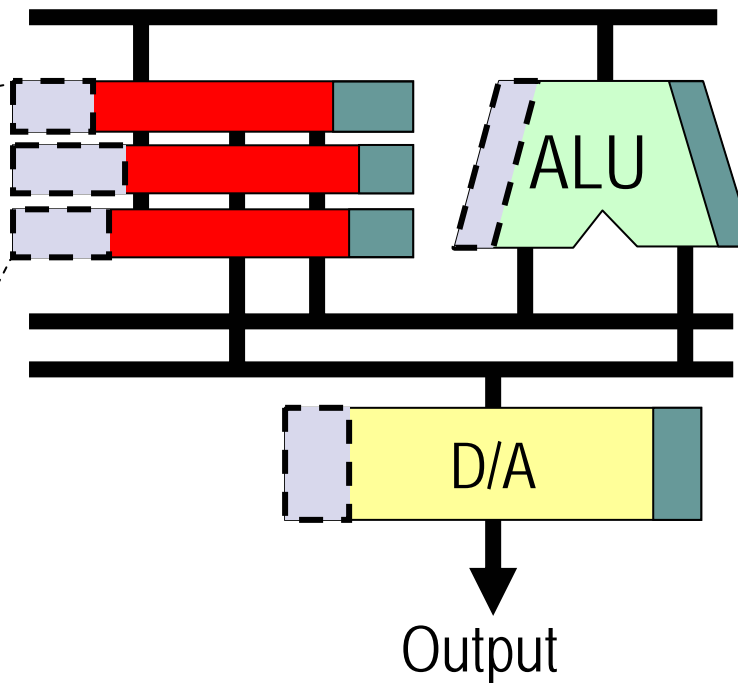
int func(v1, v2)
{
  int x0, x1, x2, x3, x3;
  char xdfgp, leergre;

  x0 = v1 + v2;
  x1 = v2 - v1;
  xdfgp = x0 * x1;
  if (x1 > x2) {
    leergre = x2 * x3;
    xdfgp = x3 - x1;
  } else {
    x1 = 1;
    x2 = xdfgp / x3;
  }
  while (x1 != 0) {
    leergre = x2 / 2;
    xdfgp = x3 / 5;
  }
}
    
```

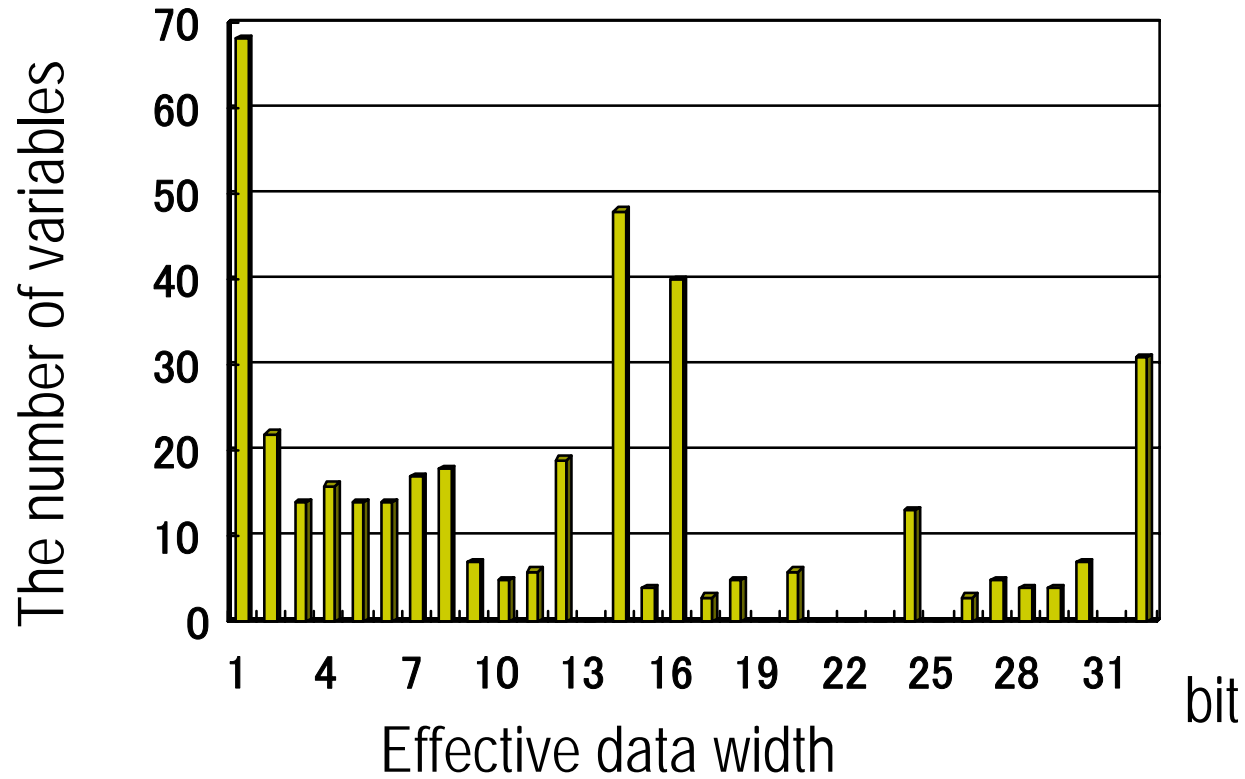
Variables



Datapath



Result of Variable Size Analysis

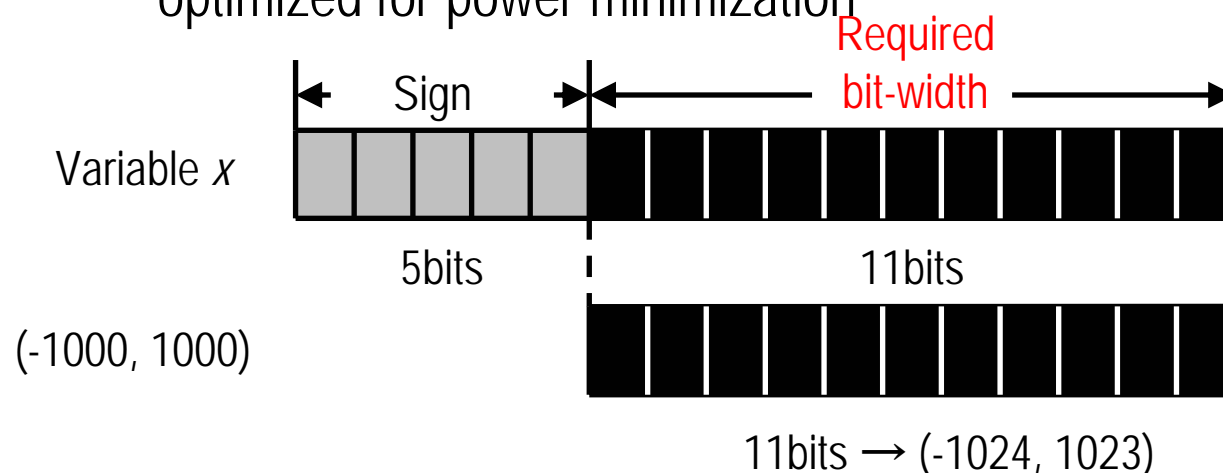


MPEG-2 video decoder

Variable Size Analysis

- *Concepts*

- Examine the range of variables and find the required bit-width for each variables.
- By analyzing required bit-width of variables, the datapath width can be optimized for power minimization



Kyushu Univ.
NAIST

MPEG2 Decoder:
05.10.19

Variable Size Analysis Results
32 bits Variables * 100 = 35%
15



Soft-core Processor

- Parameterized core processor
 - Design parameters
 - the datapath width
 - the number of general registers
 - Instruction set
 - Data/instruction memory space
- Logic and layout synthesis tools
- Retargetable compiler
- ↙ IP of customized core processor



Valen-C and a Retargetable Compiler

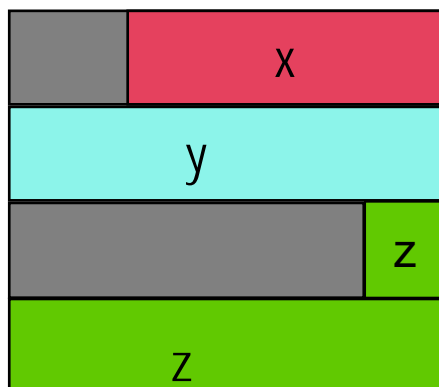
- Valen-C
 - Programmers can specify the effective bit width for each variable.
`int20 x, y, z`
 - The semantics of the program can be independent from processor architecture.
- Retargetable compiler
 - Processor Definition + Valen-C Program
⇒ Assembly code for the processor

Datapath Width and Data Memory

Valen-C Program

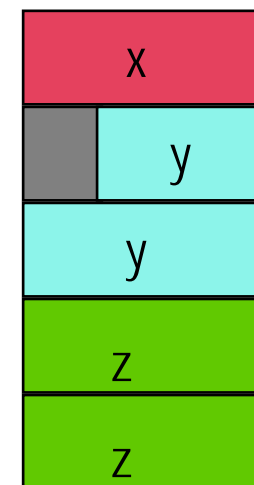
```
int12 x;
int20 y;
int24 z;
```

20-bit processor



unused: 24 bits
total: 80 bits

12-bit processor



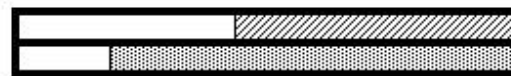
unused: 4 bits
total: 60 bits



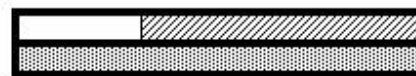
A Simple Example

```
main()
{
  int18 x;
  int26 y;
  .....
}
```

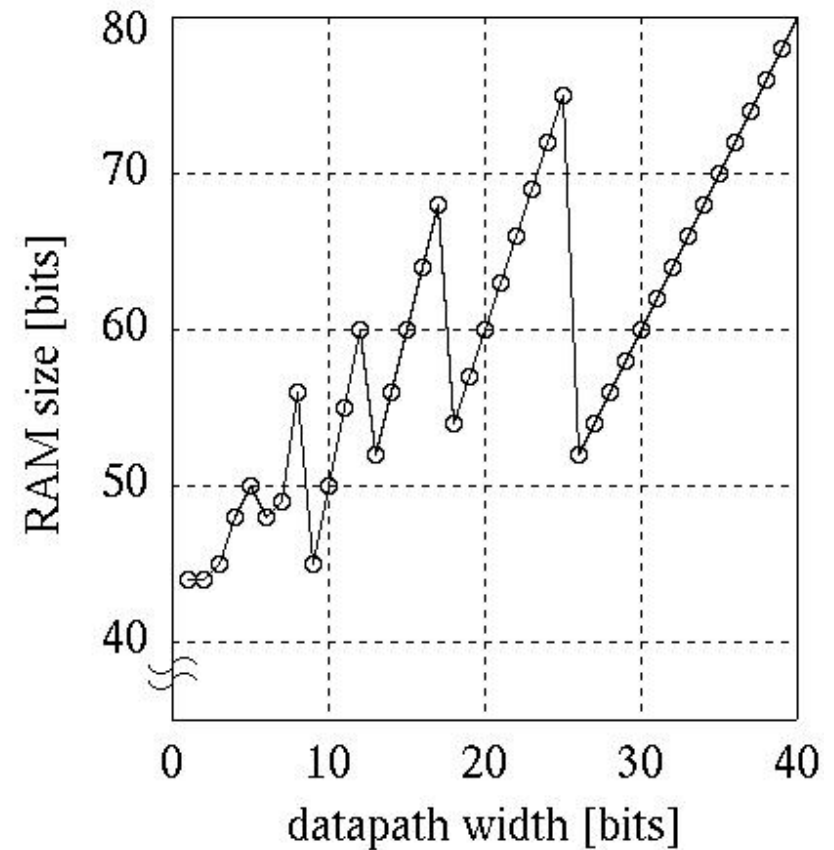
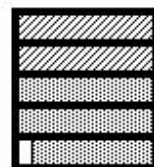
32 bits x 2 words = 64 bits



26 bits x 2 words = 52 bits



9 bits x 5 words = 45 bits



Trade-off between Area and Performance

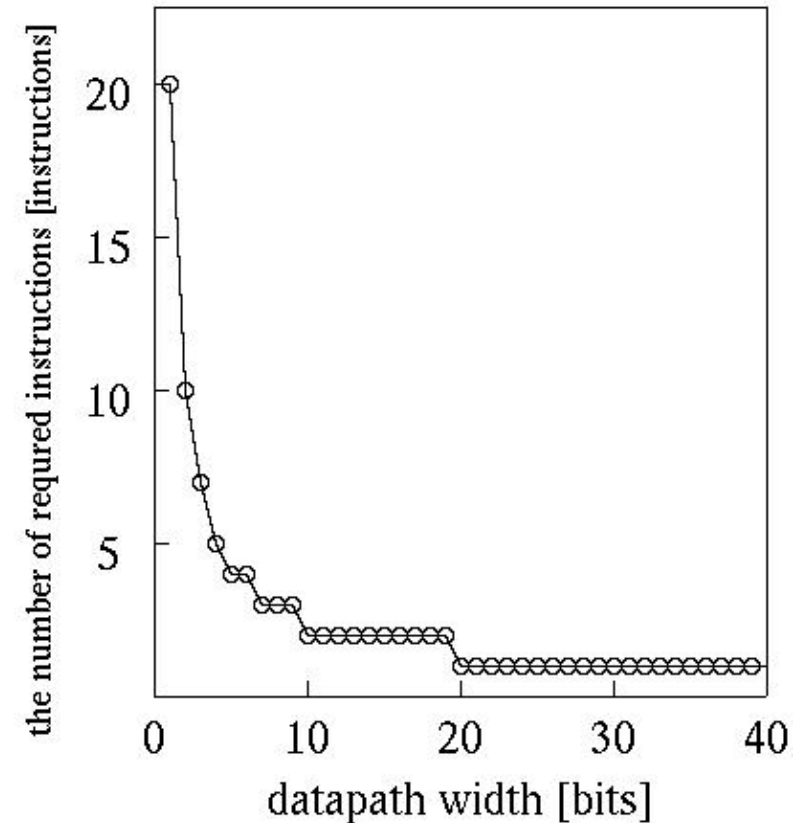
```
int20 x, y, z;
z = x + y;
```

datapath width = 20 bits

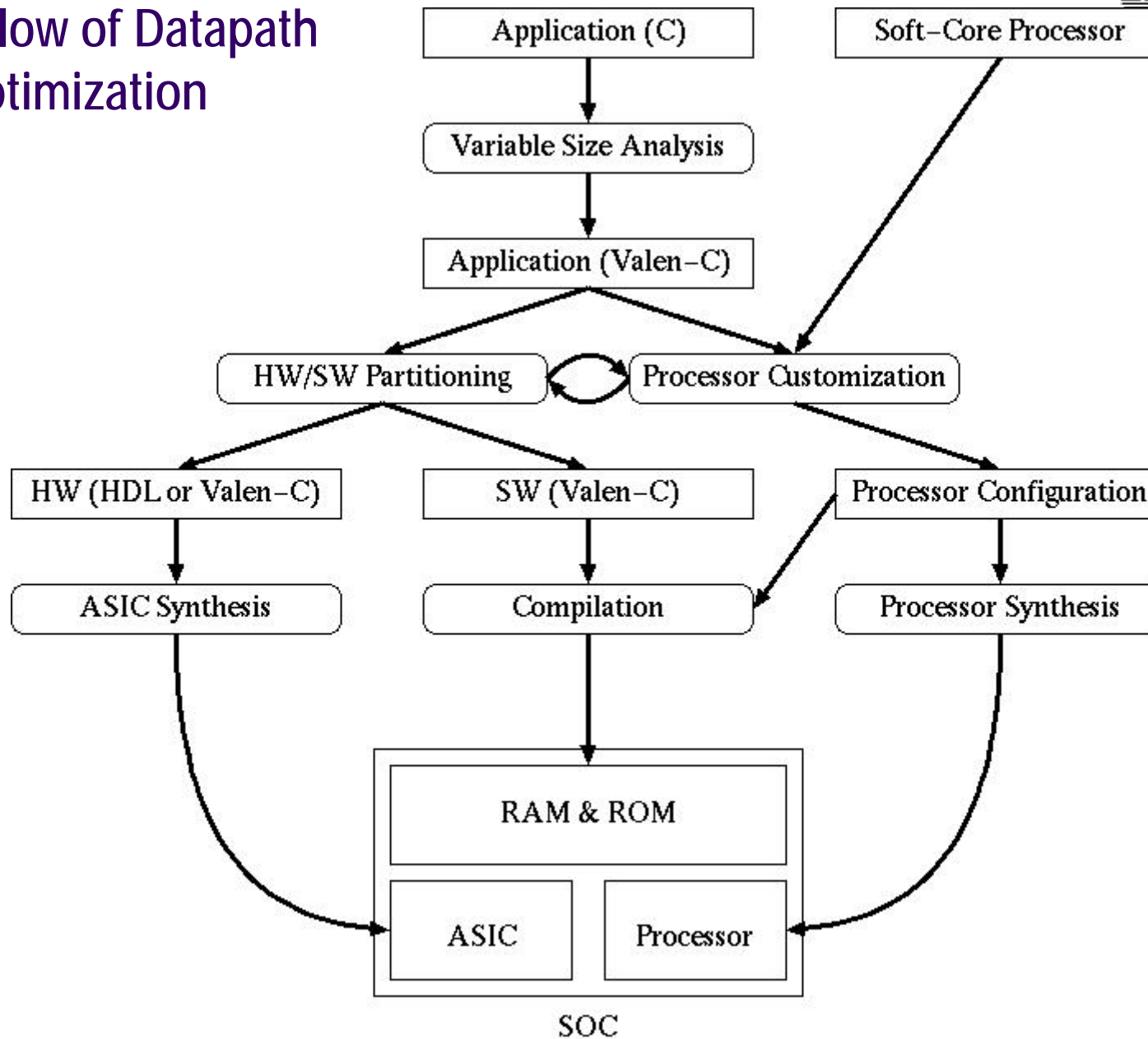
```
add z, x, y
```

datapath width = 10 bits

```
add z_low, x_low, y_low
addc z_high, x_high, y_high
```



Design Flow of Datapath Width Optimization



Valen-C Compiler

Valen-C Program

```
main(){
    unsigned int1 flag;
    int14 x, y;
    int20 z, w;

    if (flag = 1) {
        z = x + y;
    }else{
        z = w;
    }
    ...
}
```

Machine Description File

Datapath width:10bits

```
short    : 5 bits
int      : 10 bits
long     : 20 bits
long long : 30 bits
```

Valen-C Retargetable Compiler

Valen-C to C Translation

C Program

```
main(){
    unsigned short flag;
    long x, y;
    long z, w;

    if (flag = 1) {
        z = x + y;
    }else{
        z = w;
    }
    ...
}
```

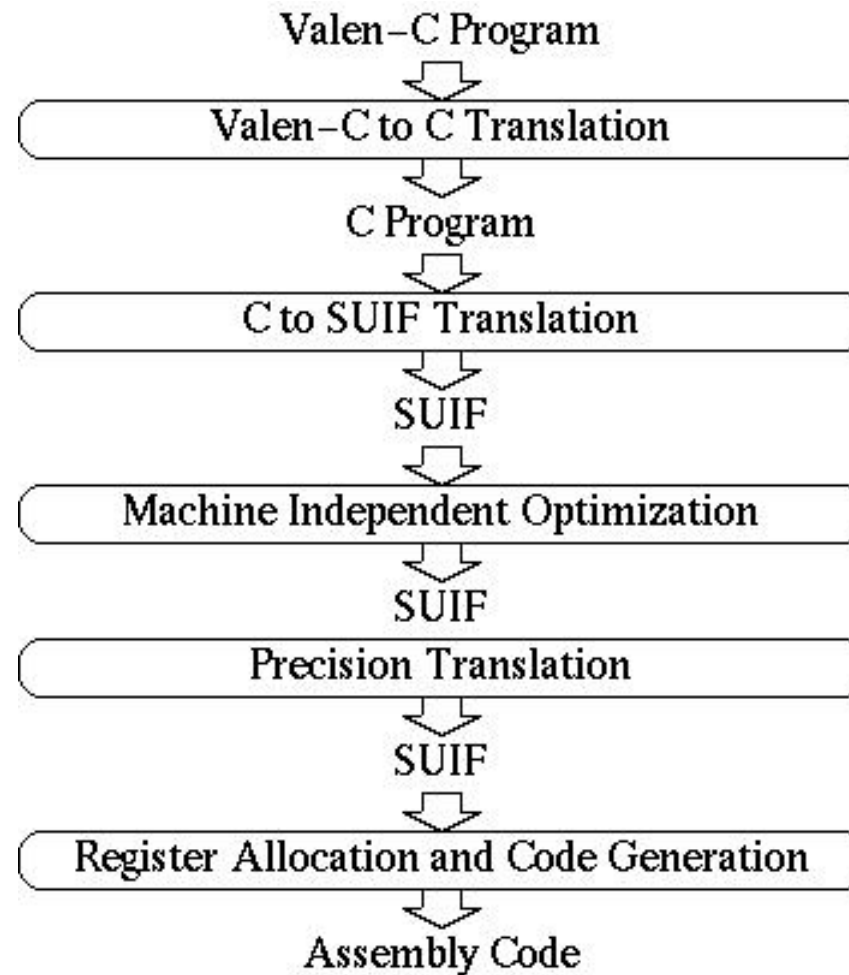
Code Generation

Assembly Code

```
seq    tmp, flag, 1
beqz   tmp, L1
add    zl, xl, yl;
addc   zu, xu, yu;
jmp    L2:
L1:    move   zl, wl;
       move   zu wu;
L2:
```

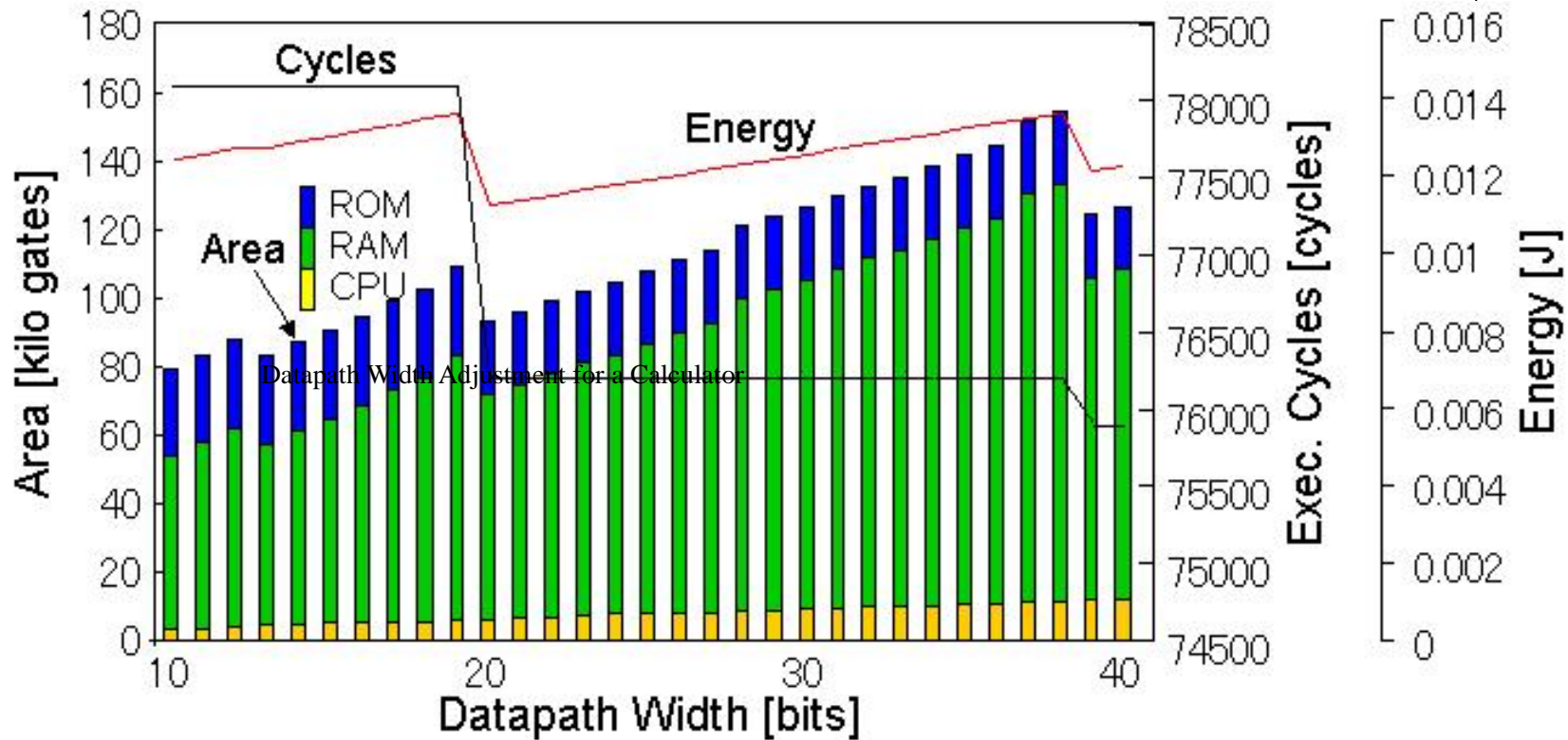
zl : lower bits of z
zu : upper bits of z
seq : set conditinal if two operands
are equal each other
addc : add with carry
beqz : branch equal zero

Flow of Valen-C Compiler

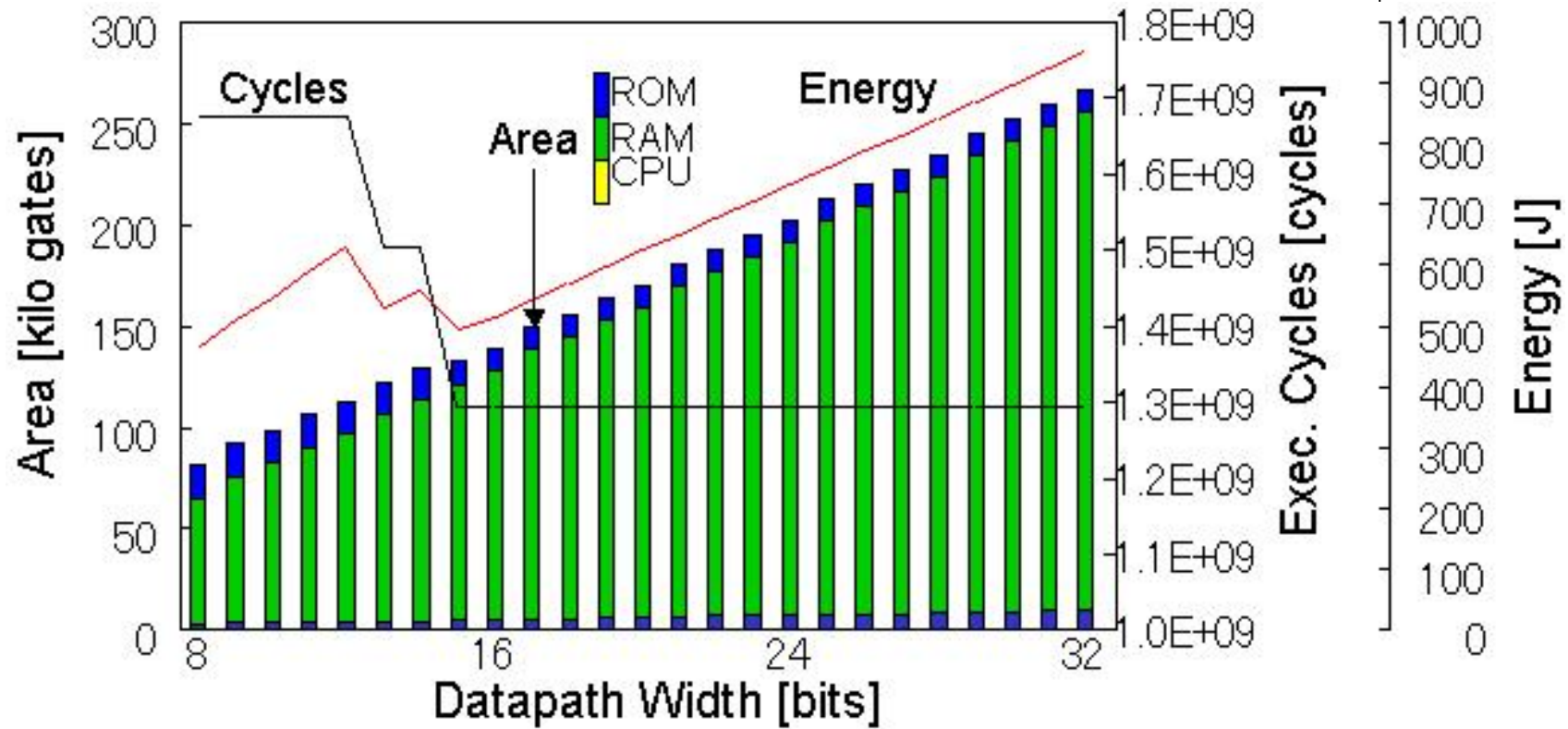




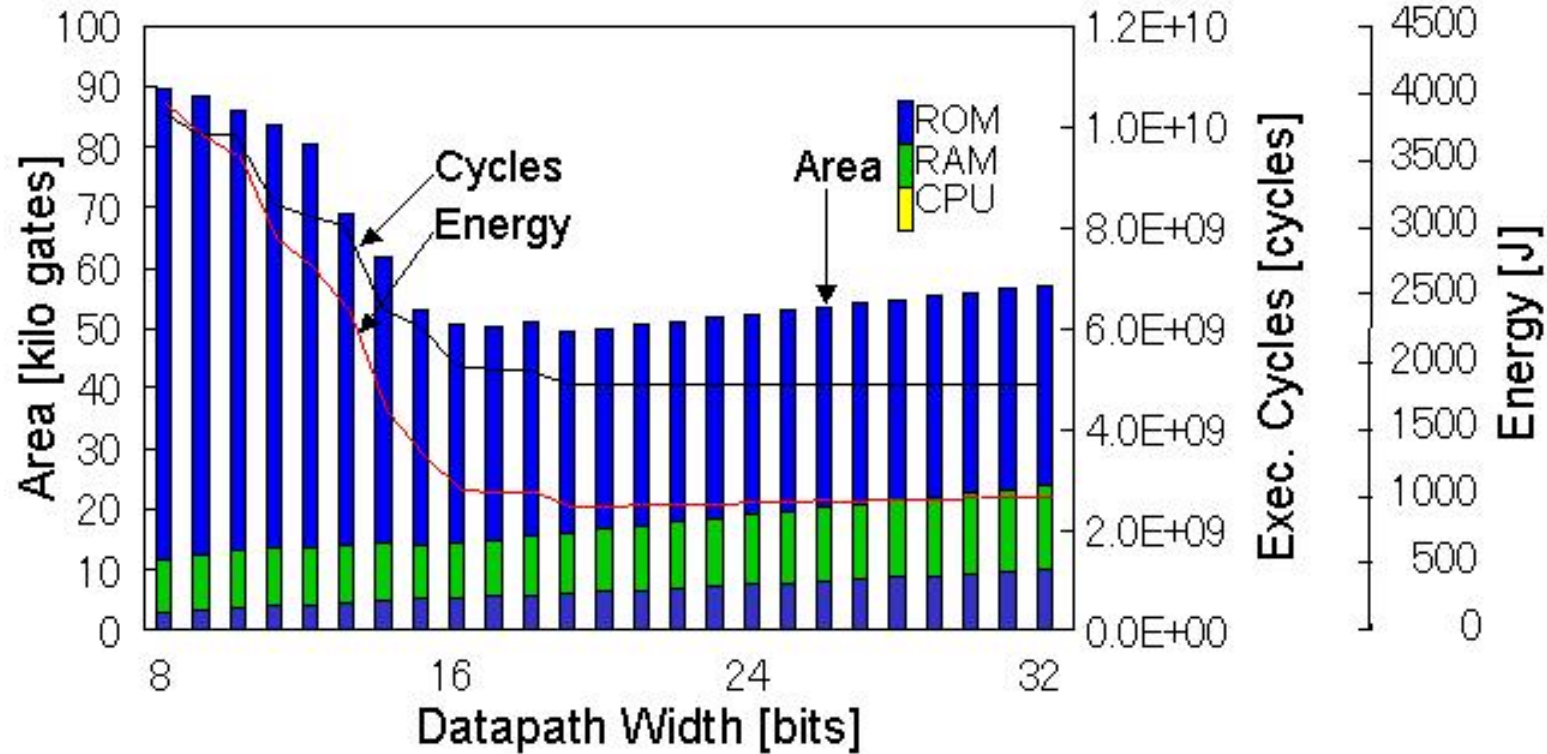
Datapath Width Adjustment for a Calculator



Datapath Width Adjustment for Lempel-Ziv encoder/decoder

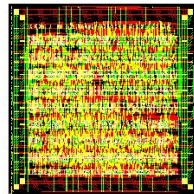
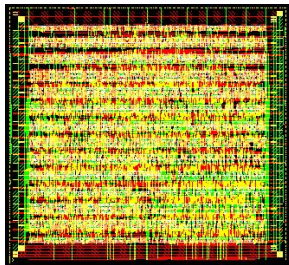


Datapath Width Adjustment for ADPCM encoder



Example of *Datapath Width Optimization*

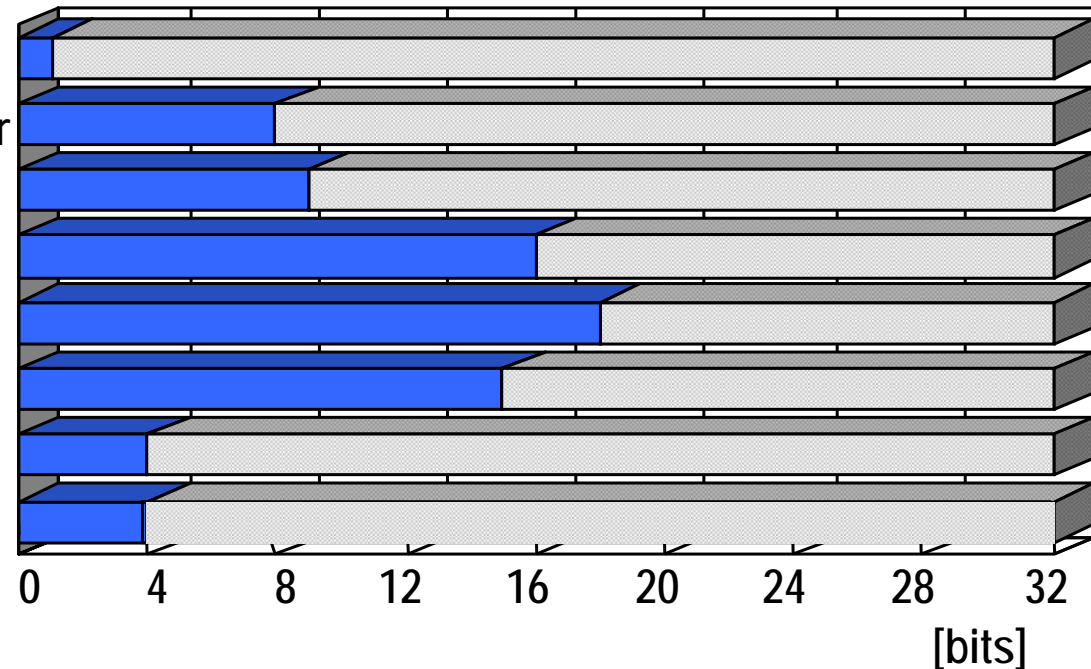
ADPCM decoder



[Variables]

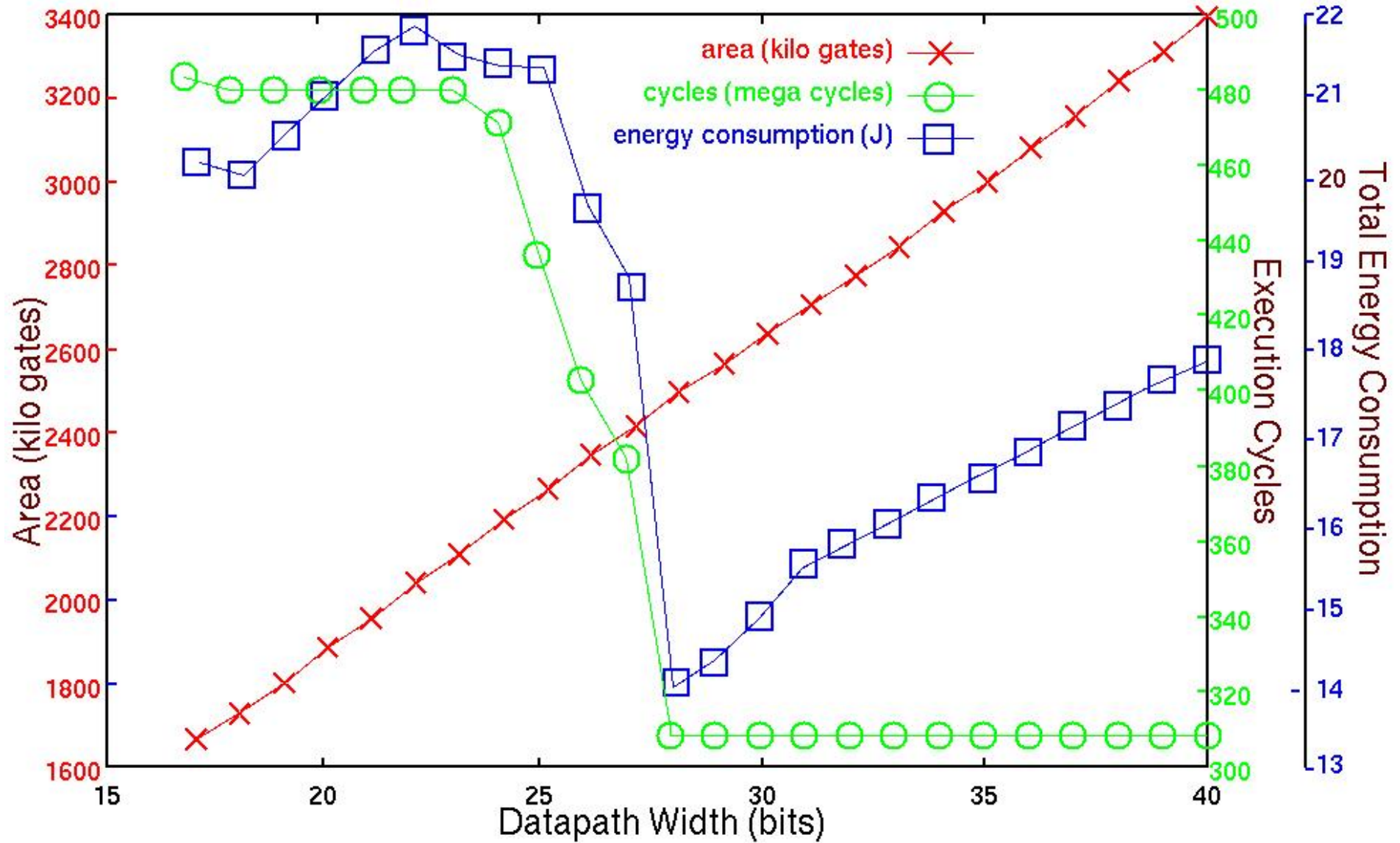
bufferstep
inputbuffer
index
vpdiff
valpred
step
delta
sign

Required bit width



	ADPCM32	ADPCM18	Reduction
Area	1220.8×1196.0 [um ²]	865.2×865.2 [um ²]	49%
#Cells	1379	669	52%
#Transistors	13006	5864	55%
Energy	367 [nJ]	239 [nJ]	35%

Datapath Width Adjustment for MPEG2 decoder





Point 1

- Datapath width adjustment can reduce power consumption without loss of performance and quality.
- Key techniques
 - Variable size analysis
 - Valen-C and Its compiler
 - HW/SW co-design tools
 - Softcore Processor
- Optimization of datapath width
 - At most 50% power reduction for practical applications

Datapath Width Adjustment

Quality-Driven Design

- Adjust datapath width for required quality.
- Reduce both upper and lower bits, if possible.

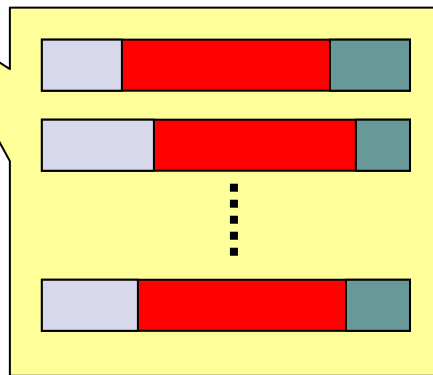
Program

```

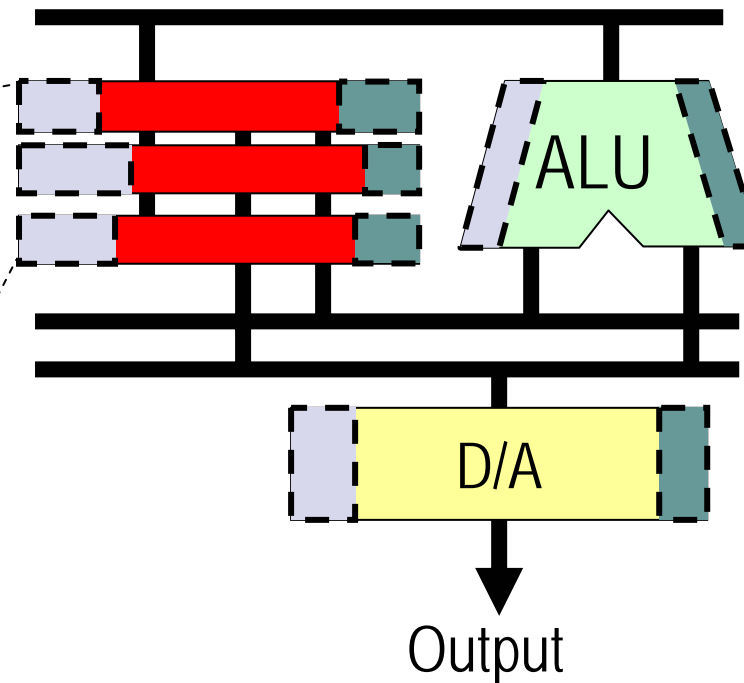
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{
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  xdfgp = x0 * x1;
  if (x1 > x2) {
    leergre = x2 * x3;
    xdfgp = x3 - x1;
  } else {
    x1 = 1;
    x2 = xdfgp / x3;
  }
  while (x1 != 0) {
    leergre = x2 / 2;
    xdfgp = x3 / 5;
  }
}
    
```

Variables



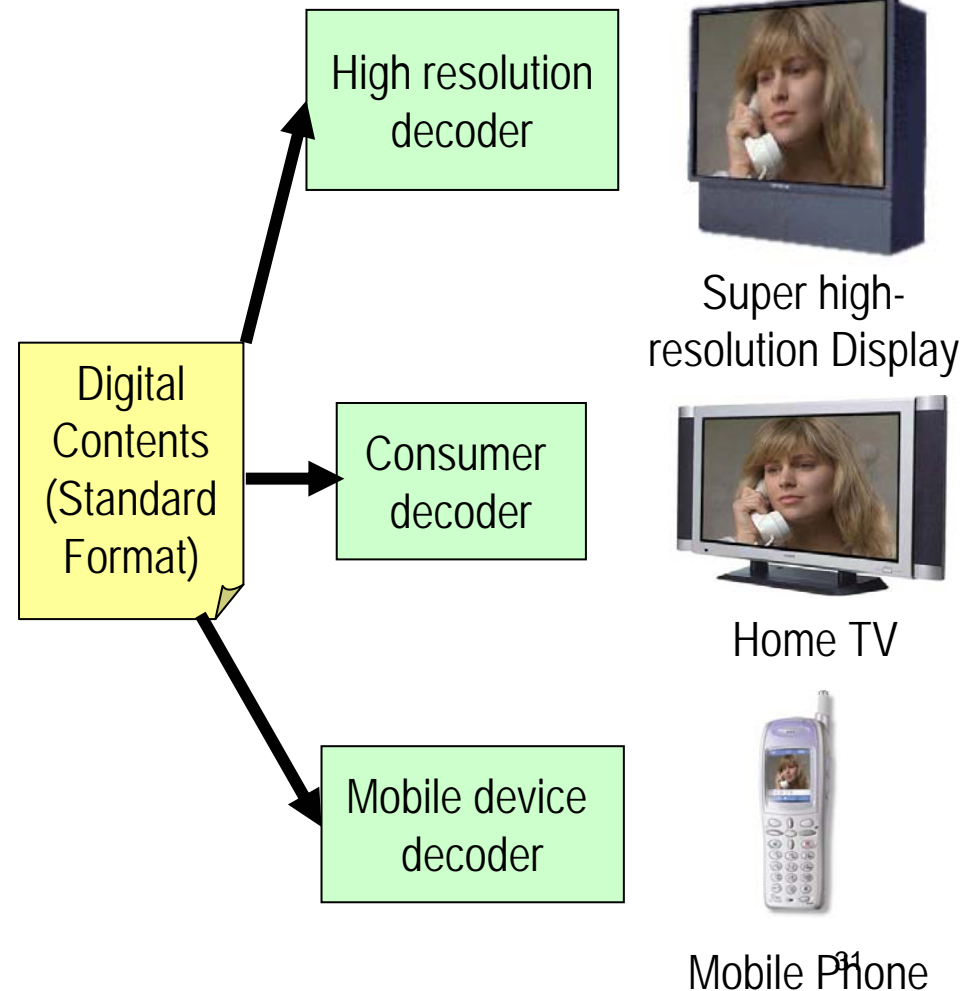
Datapath

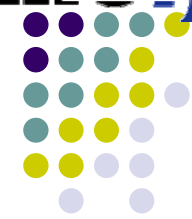




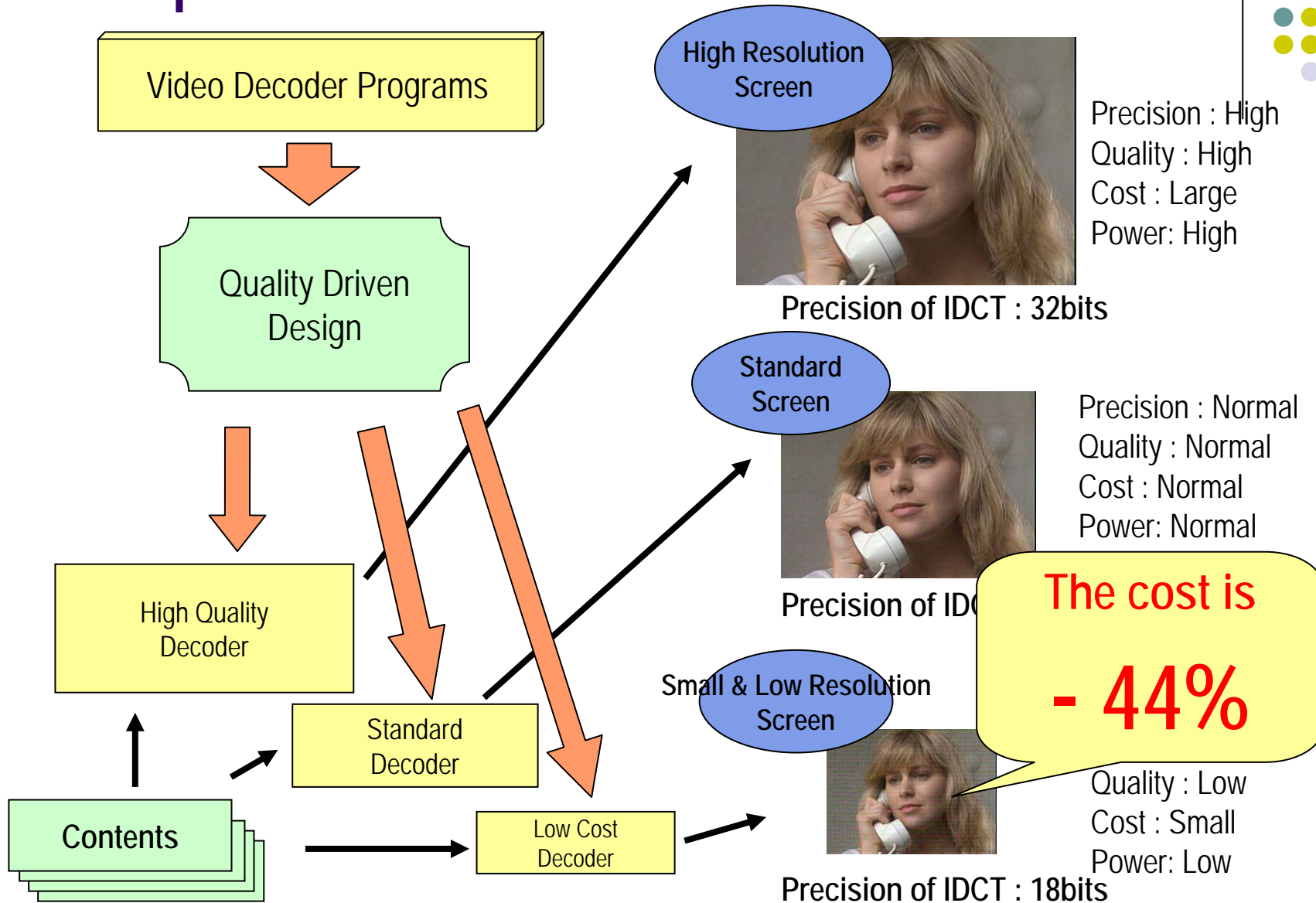
Quality-Driven Design

- *Concepts*
 - Variety of output devices as human interfaces
 - Mobile devices,
 - low cost devices,
 - high-quality devices,
 - and ultra high-quality devices
 - Prepare the least width of datapath for the requested accuracy of the computation





Example of MPEG-2 Video Decoder





Point 2

- Quality-Driven Design
 - Bridge between contents in standard formats and variety of output devices.
 - Kinds of the product line approach
 - From basic description and design parameter, we can get design with optimum datapath width automatically.
 - New direction of HW/SW co-design



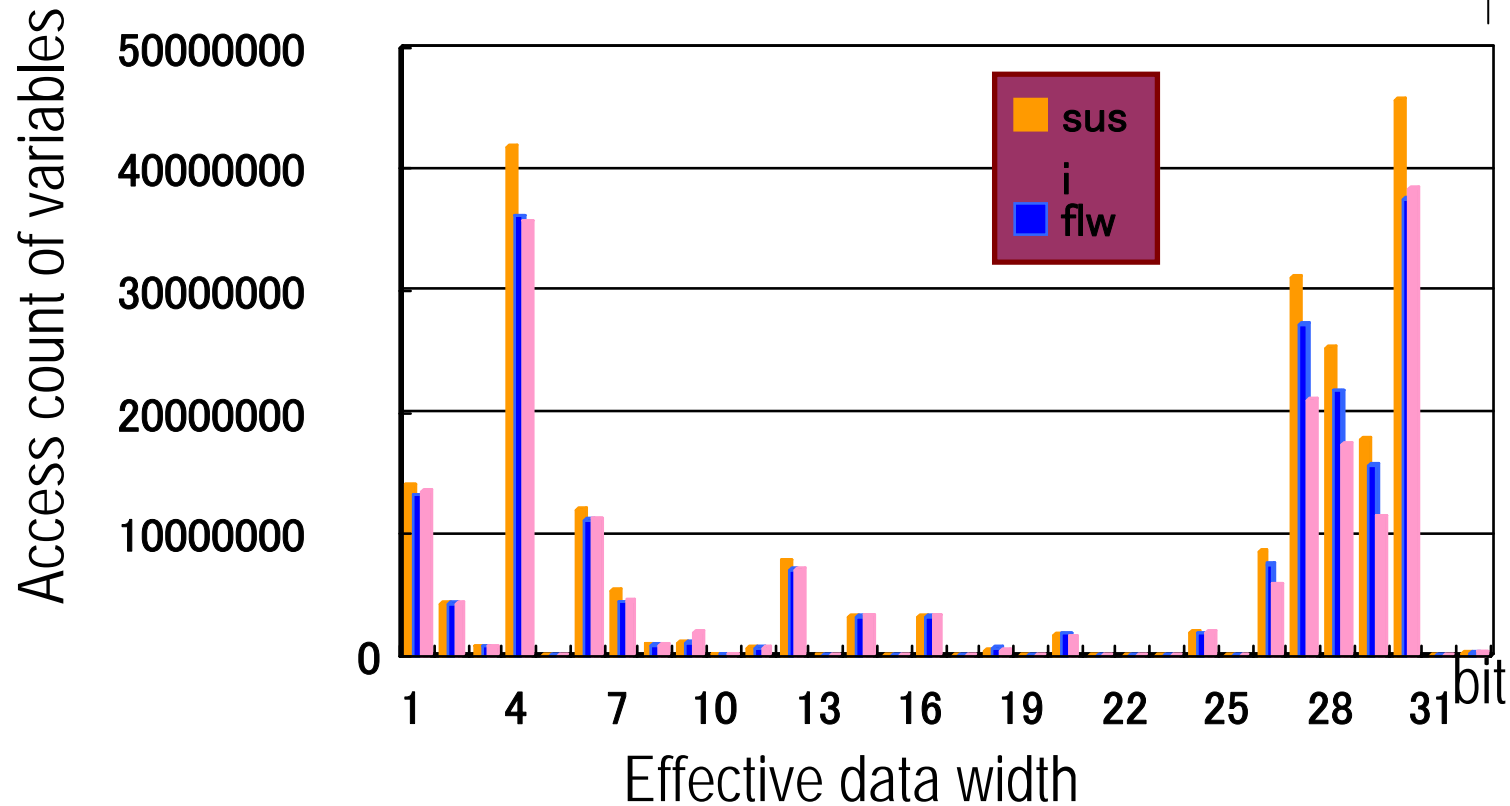
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of Accesses of Variables

of switching depends on # of usages of data.

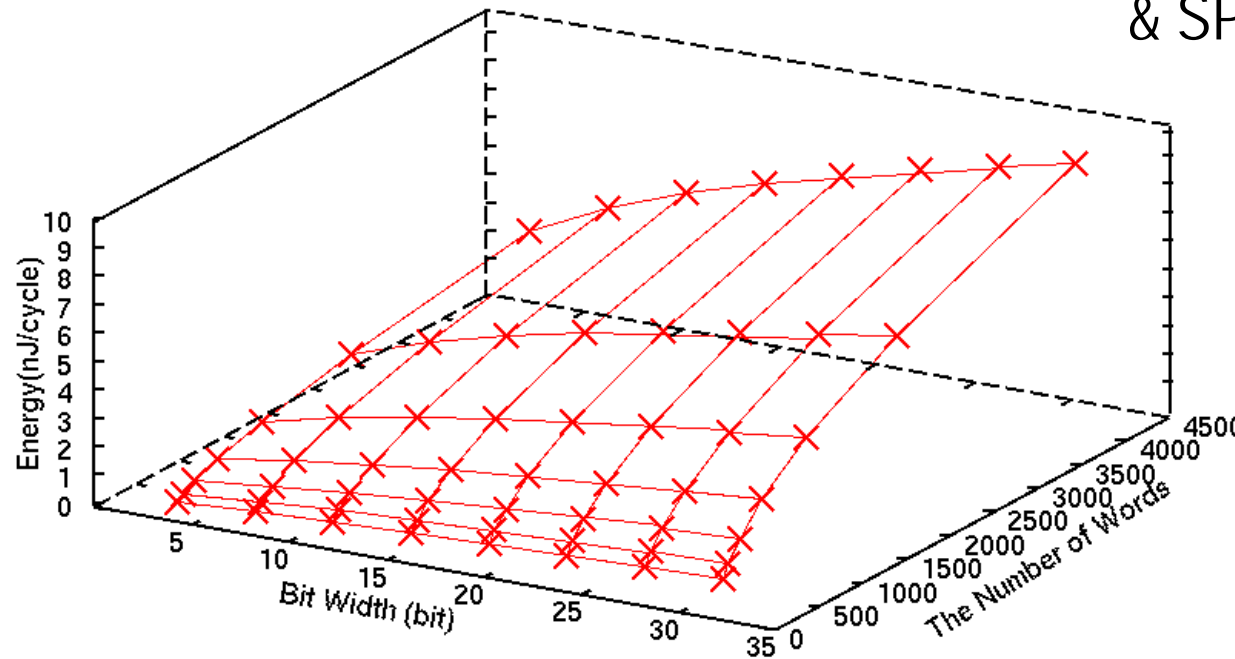


MPEG-2 video decoder



Memory Model

By Alliance CAD System
& SPICE simulation



Small memory
spends small
energy.

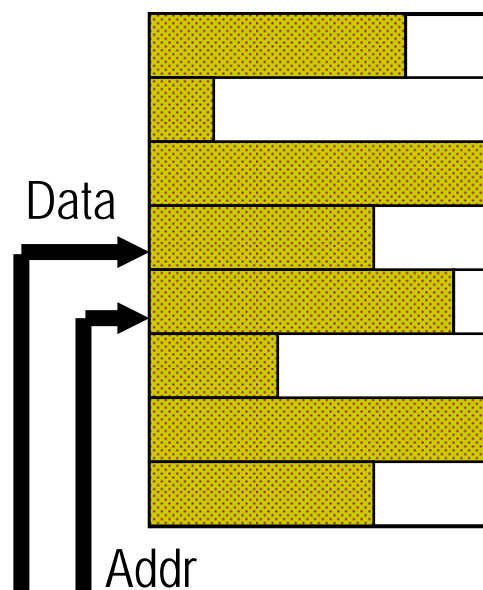
Bit width x and word count N_{word} v s. energy consumption
of read access for SRAM

$$e_r \approx 24.9 \times x \times \sqrt{N_{word}} + 56 \text{ [pJ/cycle]} \quad \text{Read Access Energy}$$

$$e_w \approx 197 \times x \times \sqrt{N_{word}} + 369 \text{ [pJ/cycle]} \quad \text{Write Access Energy}$$

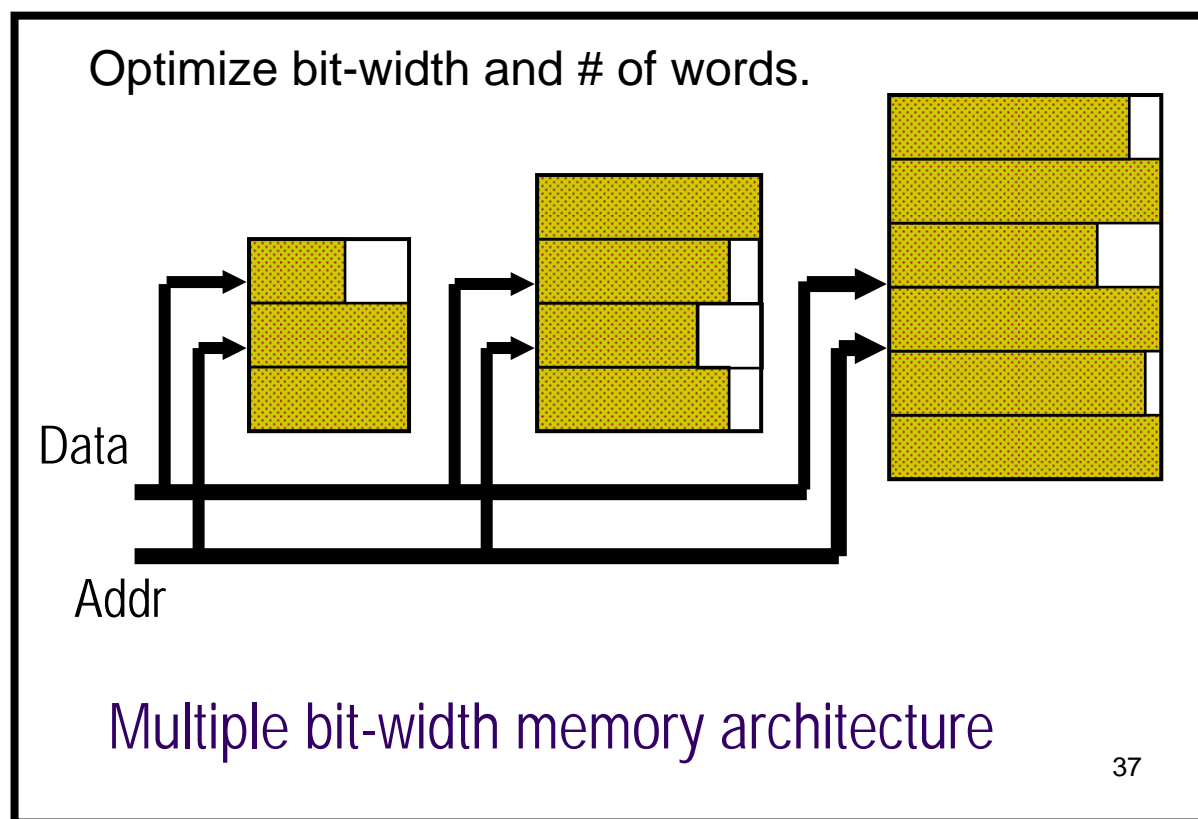
Multiple bit-width Memory Architecture

- ✧ *Data Memory is divided into multiple modules with different bit-width*
- ✧ *Assign frequently accessed data into memory module with small words*
- ✧ *Assign small size data into memory module with small bit-width*
- ✧ *Optimize the data allocation to minimize total energy consumption*



Monolithic Memory

05.10.19



Experimental Results

Applications	Energy (J)	Memory banking Technique			Optimized Memory by VAbM		
		Configuration	TEb(J)	Sav.	Configuration	TEm(J)	Sav.
Calculator	1.27 mJ	85 rows 154rows 533rows	0.87 mJ	31.5%	85rows X 8b 154rows X 32b 533rows X 32b	0.76 mJ	40.2%
Lempel-Ziv	1.37	830rows 3rows 1663rows	0.89	35.0%	830rows X 13b 3rows X 15b 1663rows X 15b	0.69	49.6%
ADPCM	1.63	20rows 16rows 86rows	1.10	32.5%	20rows X 10b 16rows X 14b 86rows X 19b	0.80	50.9%
MPEG2AAC	1.05	30rows 2374rows 4804rows	0.39	62.9%	30rows X 20b 2374rows X 32b 4804rows X 32b	0.37	64.8%
MPEG2Video	145.1 kJ	26559rows 26557rows 28127rows	120.1 kJ	17.2%	26559rows X 8b 26557rows X 30b 28127rows X 32b	105.2 kJ	27.5%



Point 3

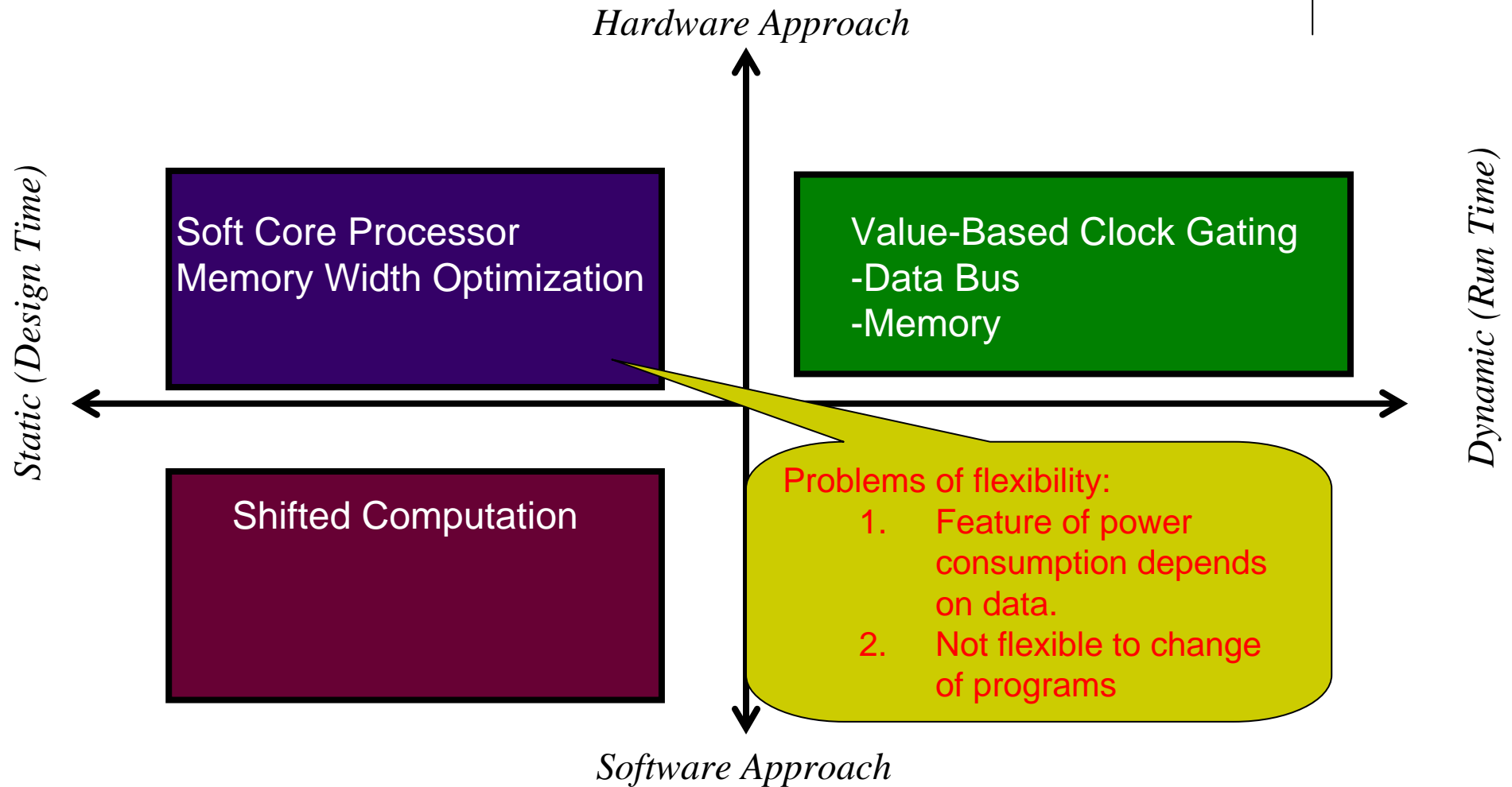
- Memory is an important target for bitwidth adjustment.
- Multiple memory banks with different bitwidth.
 - Optimization of power consumption controlling # of banks, bitwidth and # of words.
 - Up to 60% power reduction is possible.



POWER OPTIMIZATION BY DATAPATH WIDTH ADJUSTMENT

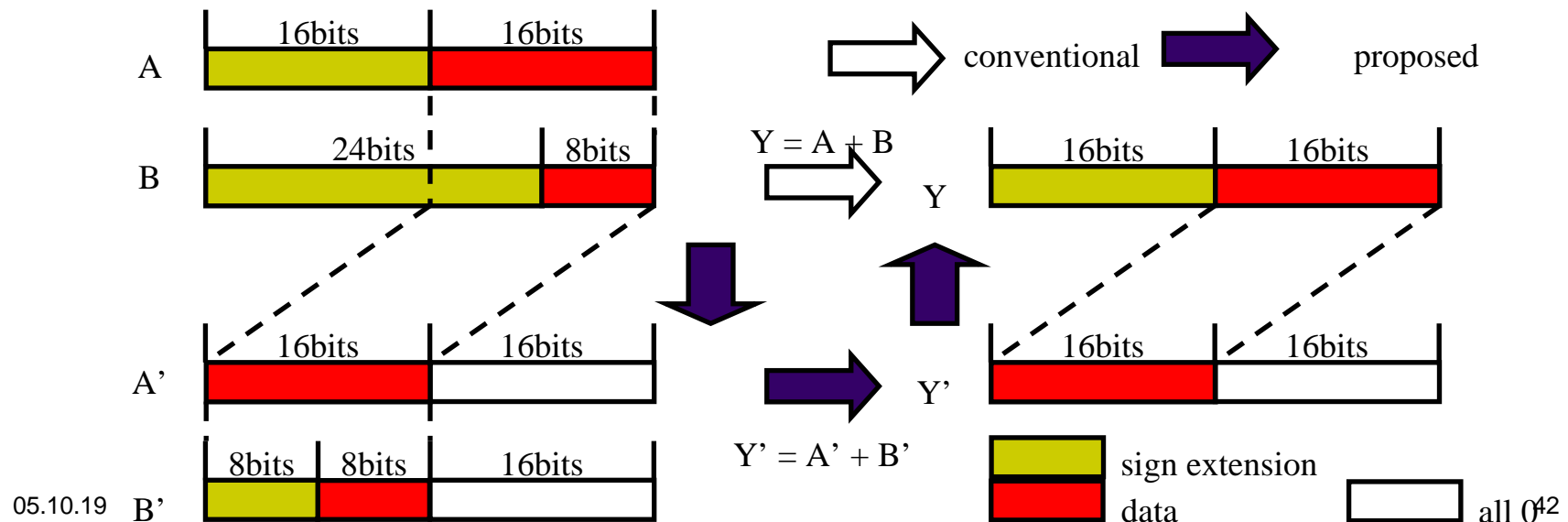
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Datapath Width Adjustment Techniques



Shifted Computation for Low-Precision

- *Software oriented approach*
- *Concepts*
 - For low precision computation, shifted computation is effective to reduce power consumption due to sign extension



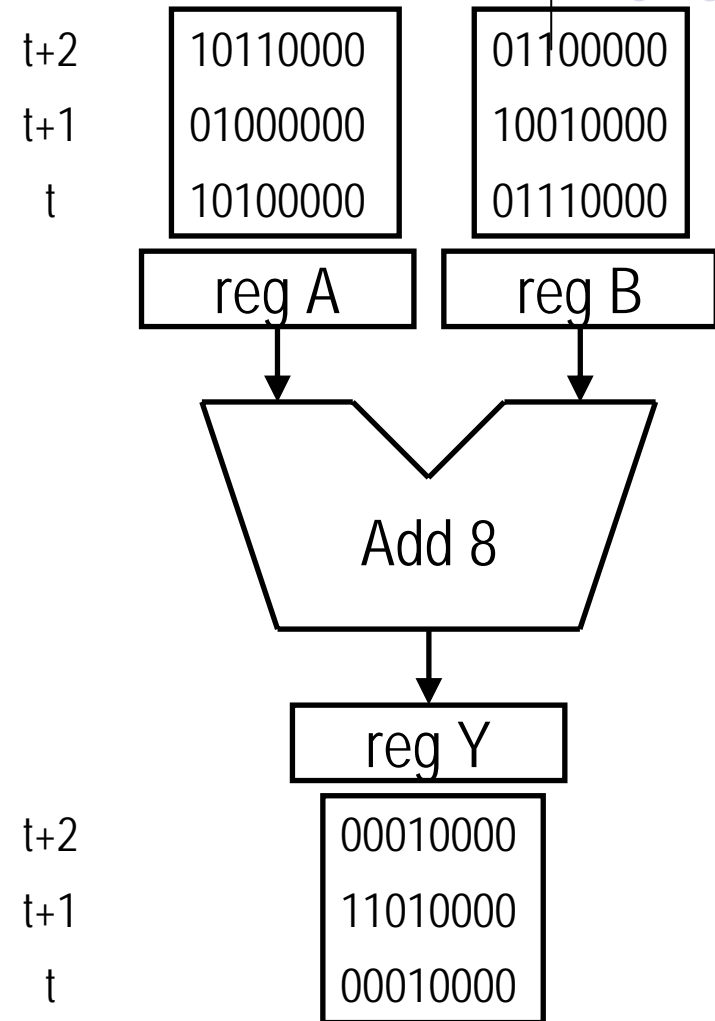


Example of Shifted Computation for Low-Precision

- ADPCM decoder
 - Adding shift operations based on the required bitwidth analysis
 - 32-bit CLA

Conventional
893 uW
Proposed
551 uW

38% saving



Example of the proposed tech.



Point 4

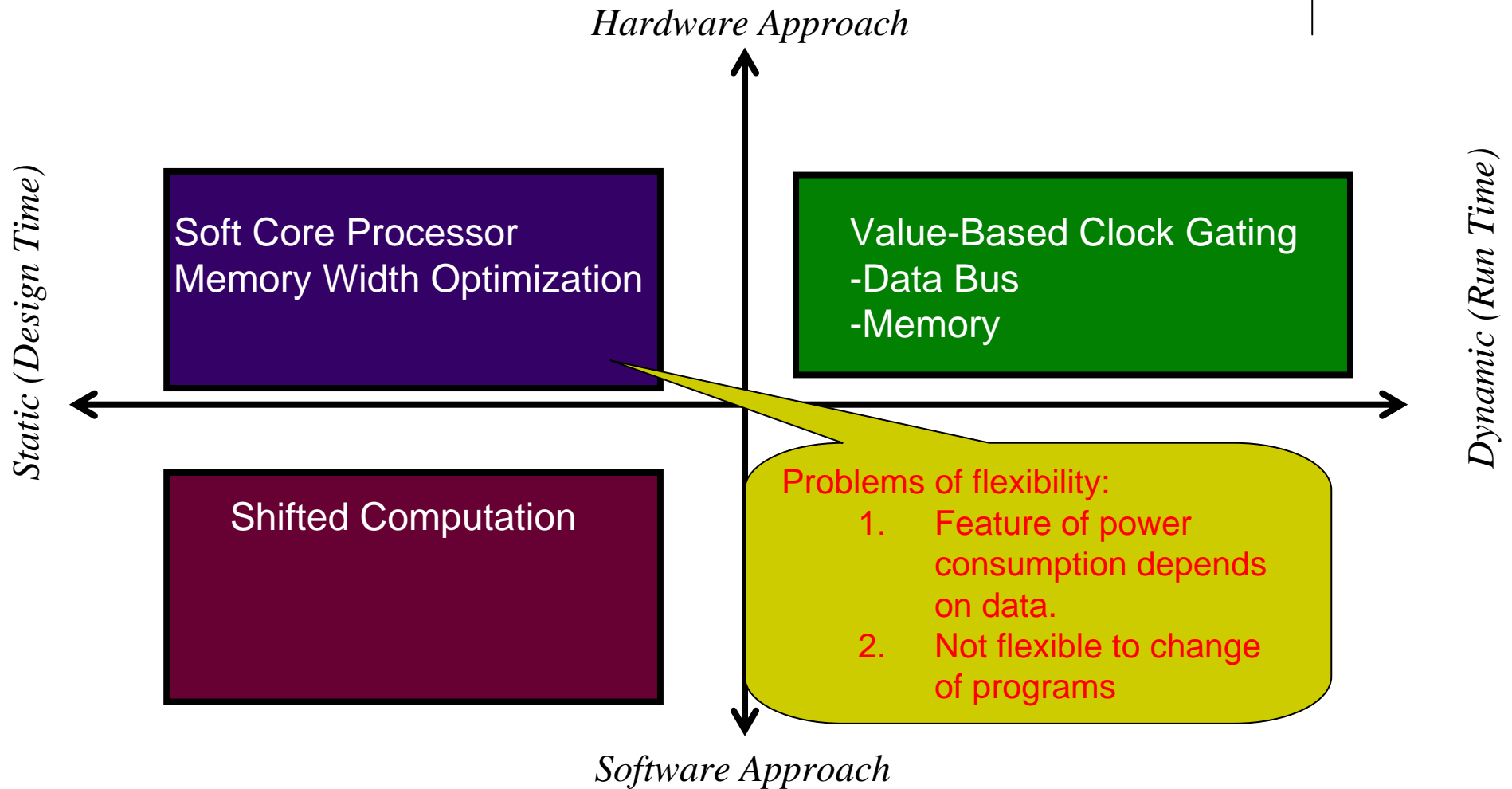
- Software oriented approach
 - No hardware change
 - SW level optimization in compilation phase
 - Overhead for shift operation in performance and power (also instruction memory).
 - On going research theme



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Datapath Width Adjustment Techniques





Active Bits in Computation

- Active bits: the bits expressing the value of data except sign extension.

0000000111110001₂

- For a variable x , active bits of instances are different from each other.
 - Variable size analysis gives the worst case of the length of active bits.
- How to identify the active bits?

How to decide Active Data Bitwidth

The case of 16 bits data width

- Method 1) remains after deleting the continuous "0" in upper bits

0000001101101101 → 10 bits

1111001101101101 → 16 bits

- Method 2) remains after deleting the continuous "1" in upper bits

0000001101101101 → 16 bits

1111001101101101 → 12 bits

- Method 3) remains after changing the continuous "0" to only one "0", or remains after changing the continuous "1" to only one "1"

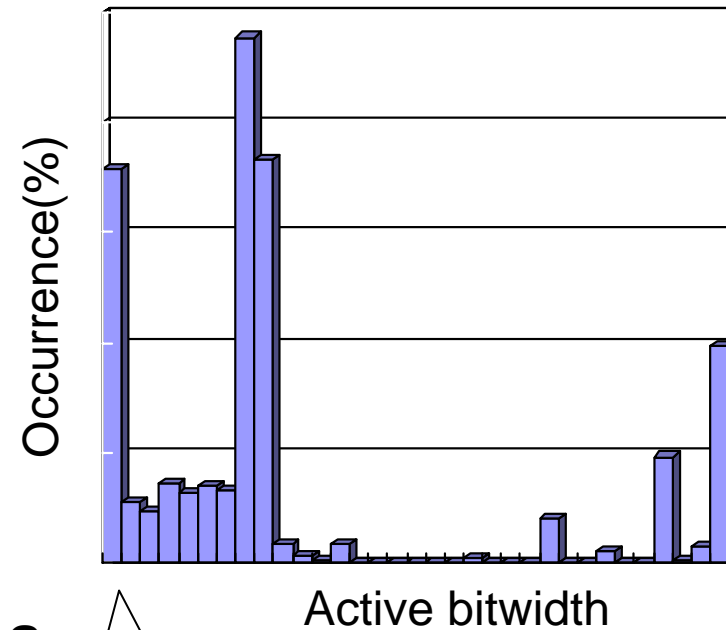
0000001101101101 → 11 bits

1111001101101101 → 13 bits

Value-Based Clock Gating

- *Concepts*

- Since small number can be expressed by using small number of bits, gating remaining redundant bits for reducing power consumption



Active bits
Active bitwidth is 9

0000000111110001₂

About 80% of active bitwidth of data is 8 or less



Example of Value-Based Clock Gating

16-bit data bus

<i>Active bitwidth</i>
1111100101011100 12
0000000111110001 9
0000110101110101 12
0000000000000001 1
1111111111111111 1
0000011010111100 11
1111100110110011 12
0000000111001010 9

Data

of Switching 67

Original Codes

<i>Active bitwidth</i>	<i>Onehot coding for extra bits</i>
1111100101011100 16	1000000000000000 0
1111100111110001 9	0000000100000000 0
1111110101110101 12	0000100000000000 0
1111110101110101 1	0000000000000001 0
1111110101110101 1	0000000000000001 1
1111111010111100 11	0000010000000000 0
1111100110110011 12	0000100000000000 1
1111100111001010 9	0000000100000000 0

Data *Extra bits*

of Switching (26+16)

Encoded data using our approach

Transition reduction ratio(%): in case of onehot coding



	N _{seg}					
	32	16	8	4	2	1
mpeg2						
(116k)	-37.1	-35.5	-34.2	-31.8	-22.9	-6.48
(245k)	-45.6	-44.1	-42.7	-40.3	-27.0	-5.19
(649k)	-34.4	-32.1	-31.0	-28.0	-21.9	-6.86
go	-33.8	-28.8	-28.8	-38.9	-30.5	-20.3
gzip	-10.5	-12.0	-9.19	-7.63	-1.94	-1.58
bzip	-17.8	-18.5	-19.1	-18.5	-19.2	-29.6
perl	-14.5	-13.8	-11.8	-11.5	-3.67	-5.25
mesa	-19.0	-17.1	-16.1	-13.6	-10.8	-15.9
wupwise	-18.0	-16.6	-15.6	-16.2	-9.71	-5.02
Ave.	-22.7	-21.6	-20.5	-20.9	-14.7	-11.8

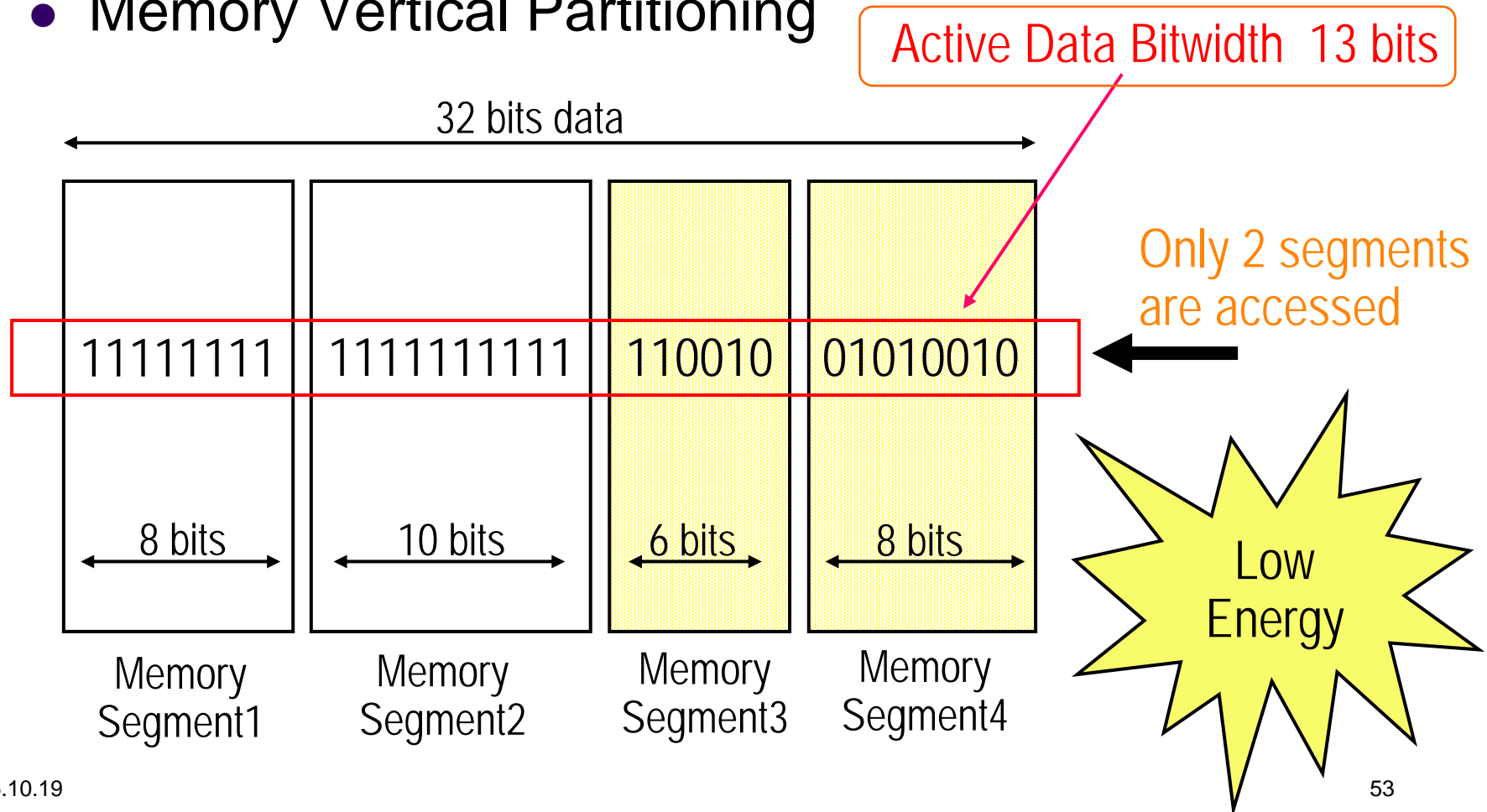
Transition reduction ratio(%): in case of binary coding



App.	N _{seg}				
	32	16	8	4	2
mpeg					
(116k)	-30.0	-35.4	-37.9	-38.6	-26.9
(245k)	-40.7	-44.8	-46.5	-45.3	-30.9
(649k)	-26.7	-31.3	-34.4	-35.8	-26.0
go	-23.7	-28.8	-39.0	-49.1	-20.3
gzip	-8.83	-11.6	-12.7	-12.2	-8.13
bzip2	-7.19	-13.1	-19.1	-25.6	-31.1
perl	-13.3	-10.8	-14.2	-16.7	-12.0
mesa	-6.75	-9.30	-14.5	-20.0	-22.1
wupwise	-12.3	-13.9	-17.7	-18.7	-15.2
Ave.	-16.1	-18.9	-23.1	-26.8	-20.0

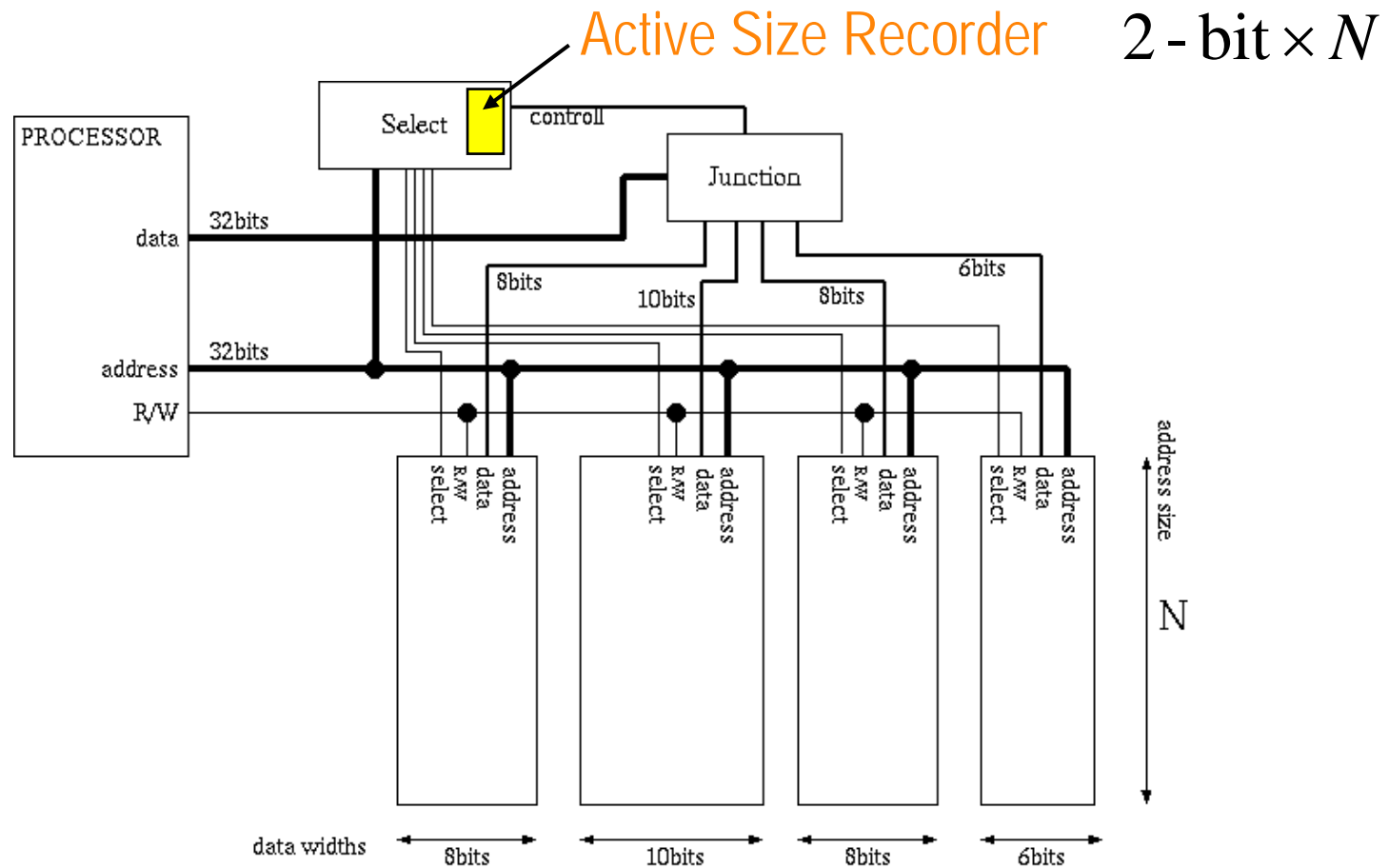
Applicaton to Memory

- Memory Vertical Partitioning





Memory Partitioning Example





Experimental Results

Mpeg2play N _{word} 302834	Memory		Active Size Recorder		Total Energy
	Read	Write	Read	Write	
Our Technique	0.75J	0.59J	0.14J	0.74J	2.22J
Monolithic Memory	2.3J	11.8J			14.1J
Memory Banking	1.08J	5.43J			6.51J

IJPEG N _{word} 917987	Memory		Active Size Recorder		Total Energy
	Read	Write	Read	Write	
Our Technique	3.16J	4.36J	0.37J	0.76J	8.65J
Monolithic Memory	5.94J	12.17J			18.11J
Memory Banking	4.58J	5.28J			9.86J

$$N_{seg} = 4$$

$$b_1 = 8$$

$$b_2 = 8$$

$$b_3 = 8$$

$$b_4 = 8$$



Point 5

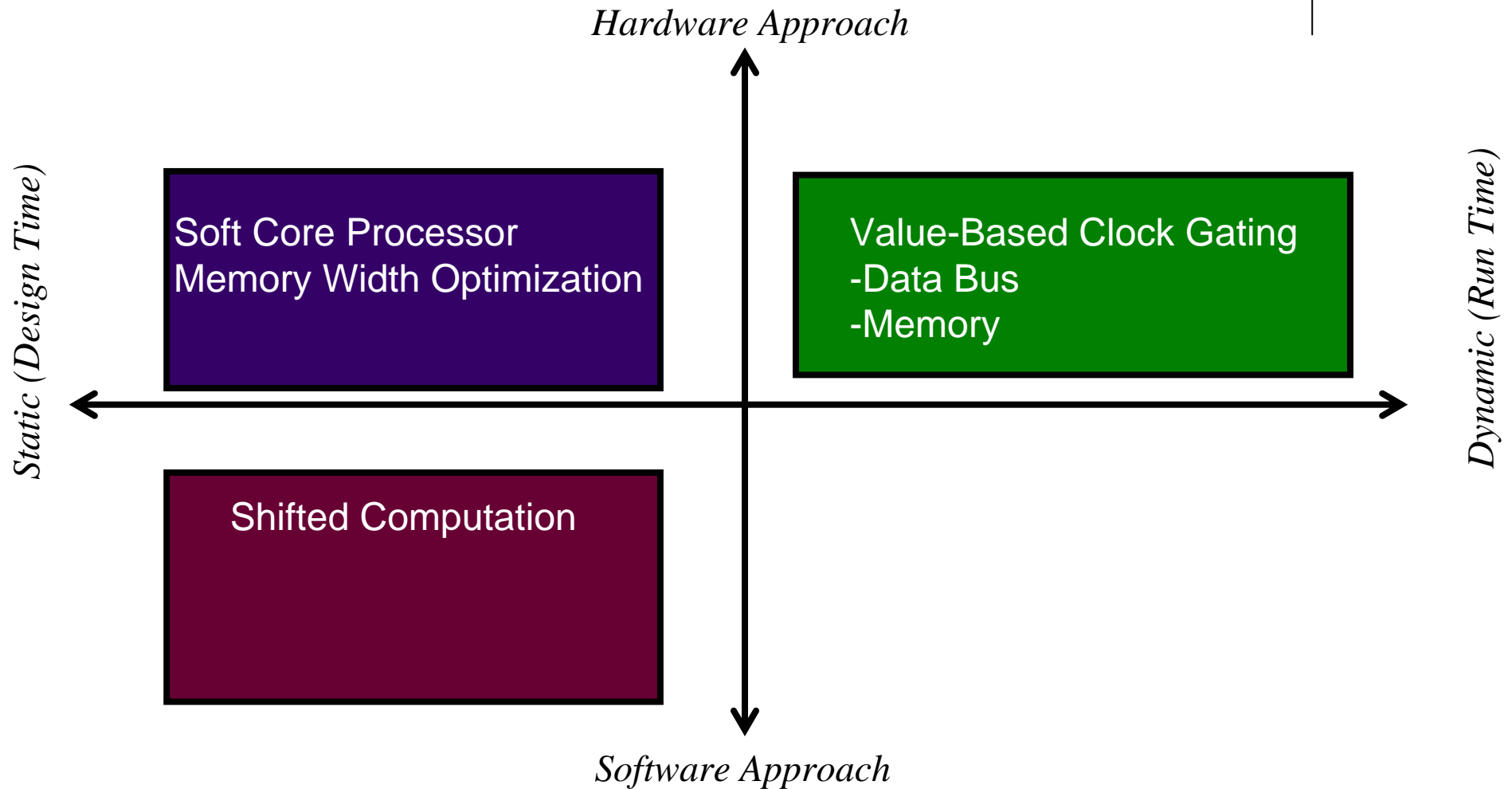
- Active data bitwidth is a dynamic approach for datapath adjustment.
- Overheads
 - How to recognize active bits.
 - How to keep the information of the active bits.
 - How to control switching.
- No effects in SW level.
- Applicable for Logic, Processors and Memories.



POWER OPTIMIZATION BY DATAPATH WIDTH ADJUSTMENT

- Introduction
- Datapath Width and Power Consumption
- Soft Core Processor
- Memory Width Optimization
- Shifted Computation
- Value-Based Clock Gating
- Conclusion

Datapath Width Adjustment Techniques





Datapath Width Adjustment

- Datapath adjustment is an important method for power and/or energy reduction.
- Various approaches are possible to apply for logic circuits, processors, memories and software.
- It is a new direction of reconstruction of compiler and processor architecture technology.
- SoC requires clear and simple principles for system level optimization. Through the researches on the datapath adjustment, we can find a hints of system level optimization approaches.

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Thank you