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Koga, Yasuko Kyushu University

Okamoto, Taisei Kyushu University

Majima, Rintaro Kyushu University

Fabian Estuardo Jarrin Mancero Kyushu University

他

https://hdl.handle.net/2324/7174381

出版情報:2023-09-13

バージョン: 権利関係:



GREEN VIEW FACTOR AND SATISFACTION WITH WINDOW VIEWS IN URBAN OFFICES

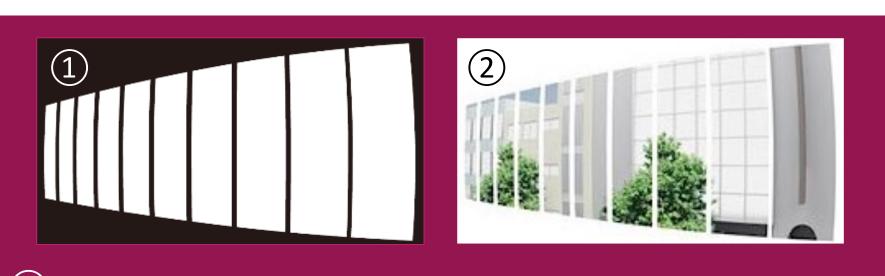
Y Koga* [koga@arch.kyushu-u.ac.jp], T Okamoto*, R Majima*, F Jarrin*, Y Kojima**, C Ohki**, A Kawano** & N Takagi** Kyushu University **Obayashi Corporation

OBJECTIVES

Greenery is a key element of quality views out, but it is often difficult to see greenery outdoors in dense urban areas.

- It was reported that inclusion of any natural element improved assessment of view even if only a small amount.
- It was reported regarding indoor greening that 10 to 14% greenery in the field of view reduced office workers' stress.
- This study focuses on window views of urban offices and proposes green view factor (GVF) to measure greenery seen through windows.
- The questions are:
 - The more greenery, the more satisfactory view?
- Do indoor plants have the same effect on view satisfaction as outdoor greenery seen through windows?

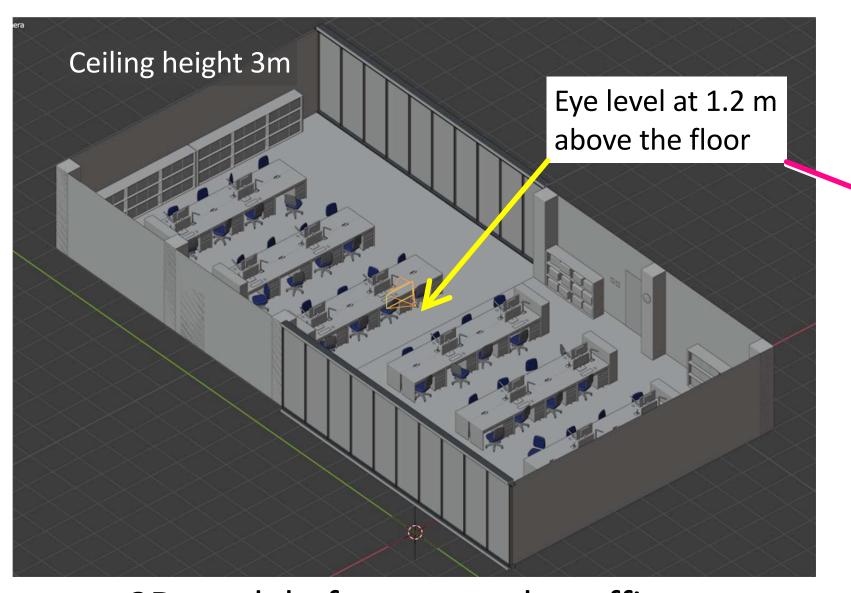




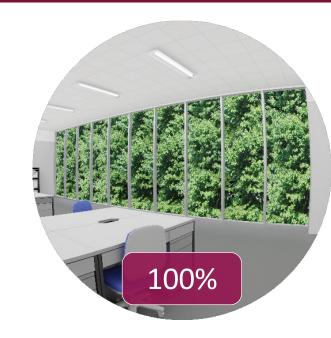
- The total area of the white area (the window glazing area) was calculated using the measurement function of Photoshop.
- The total area of the greenery area was calculated.
- The ratio of the total greenery area to the total white area was calculated.

Calculation of the GVF in the stimulus images

METHODOLOGY

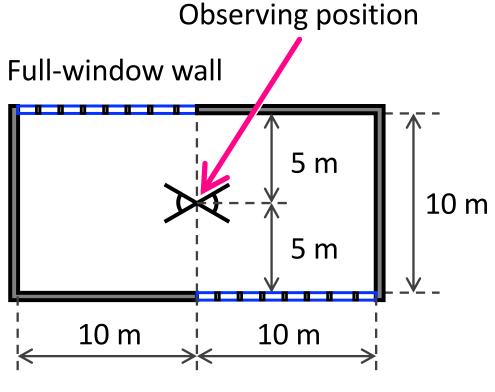


Opposite building 7.5 m 5 m 10 m



Green view factor (GVF) — defined as the ratio of greenery area to window area seen from indoors. Outside configuration

3D model of an open-plan office composed of two identical rooms





A fish-eye view

Oculus Quest 2

The spacing of the greenery was the same.

A plan view of the office

The observer sitting in a swivel chair could compare two different GVF conditions at once by turning around in the virtual office.

The apparent spacing of the greenery was the same. The indoor-plant conditions had similar apparent areas of the greenery to the low-tree conditions.





Stimulus images of eleven GVF conditions



CONCLUSIONS

Subjective evaluation using a virtual reality system

Experimental procedure

- (1) Experimenter: explanation of the experiment
- (2) Observer: provision of a written consent to participation (3) Observer: wearing of a VR head-mounted display (HMD)
- (4) Briefing on how to use the controllers of the VR-HMD
- (5) Observer: verbal evaluation of randomly presented conditions
- [Experiment 1] Comparative evaluation for two different GVF conditions
- ➤ The difference in satisfaction with the view on a 4-point scale from 0 (the same) to +3
- > 12 observers in their 20s
- Experiment 2 Evaluation for each of the eleven GVF conditions
- > Satisfaction with the view on a 100-point scale
- > 35 observers in their 20s to 50s

28 pairs of different GVF conditions were evaluated. • GVF 0% ⇔ 100%, T-2, T-3, T-5, L-2, L-3, L-5, P-2, P-3, P-5 • GVF 100% ⇔ T-2, T-3, T-5, L-2, L-3, L-5 • L-2 \Leftrightarrow T-2 • L-3 \Leftrightarrow T-3 • L-5 \Leftrightarrow T-5

• L-2 \Leftrightarrow P-2 • L-3 \Leftrightarrow P-3 • L-5 \Leftrightarrow P-5 • L-2 \Leftrightarrow L-3 • L-2 \Leftrightarrow L-5 • T-2 \Leftrightarrow T-3 • T-2 \Leftrightarrow T-5

RESULTS

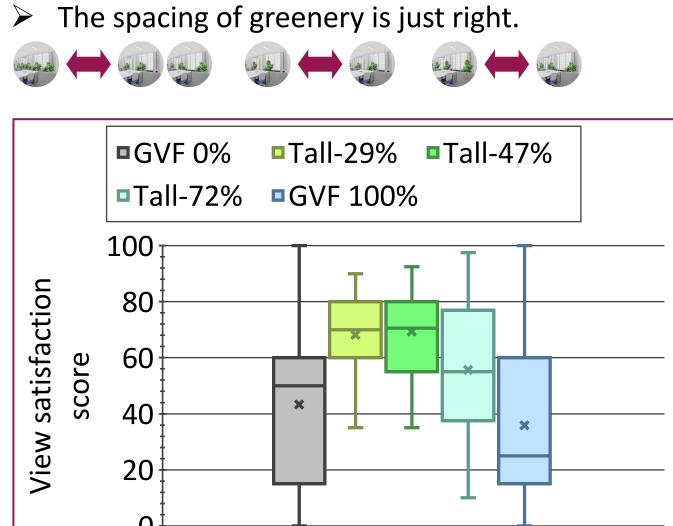


Comparative ratings of satisfaction with the view for different GVFs (N = 12)

Main reasons for the comparative ratings > There is too much greenery.

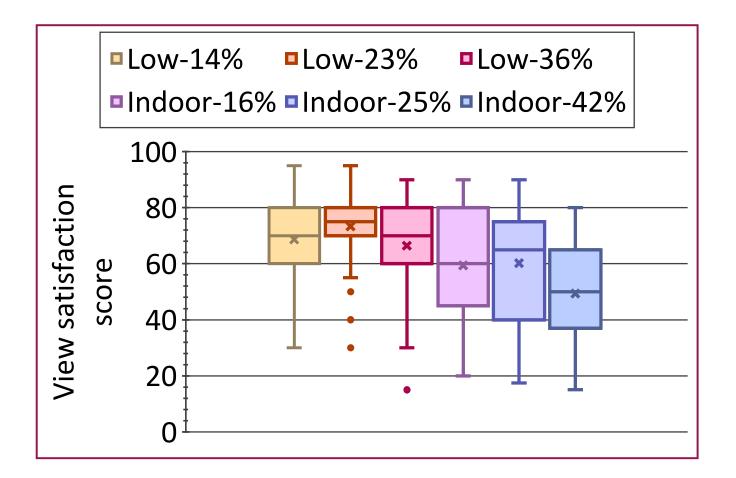
> There is greenery. The amount of greenery is just right. > I feel surrounded by nature. > It is good to have greenery nearby.

> The spacing of greenery is just right.

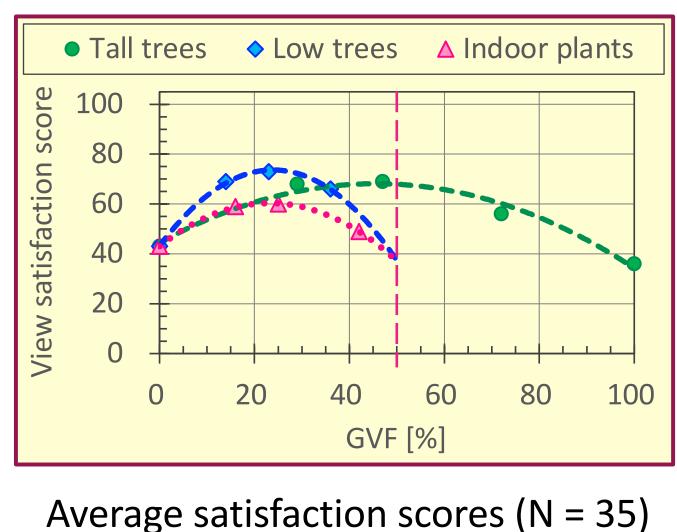


> I feel oppressed. > The area of greenery is large. > It is better to have greenery outdoors than indoors.

Buildings can be seen.



Satisfaction scores for the view with different GVFs (N = 35)



- The results indicate that a complex view is better than a monotonous view.
- Greenery occupying about 50% of the window width at intervals maximizes satisfaction with the view in the case of full-window walls.
- The layout and horizontal spacing of greenery are key factors for satisfaction with the view.
- The GVF alone would be insufficient as a greenery-related parameter of the view quality in designing windows.
- Indoor plants can be an alternative to the lack of greenery outside the window.